

A Formal Foundation for Trace-Based JIT Compilation

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Problem: design formal framework for trace-based JIT compilation

Trace-based JIT Compilation

```
(define (fac n)
  (if (< n 2)
      1
      (* n
         (fac (- n 1))))))
```

Guo and Palsberg (2011)
Disegna et al. (2014)

Tracing tied to specific execution model

```
(label 'fac-loop)
(literal-value 2)
(save-val)
(lookup-var 'n)
(save-val)
(lookup-var '<)
(apply-native 2)
(guard-false)
(literal-value 1)
(save-val)
(lookup-var 'n)
(save-val)
(lookup-var '-)
(apply-native 2)
...
(goto 'fac-loop)
```

Research goal

Language semantics (interpreter)

Traced language semantics (TJIT Compiler)

Recording/Executing traces

Handling guard failures

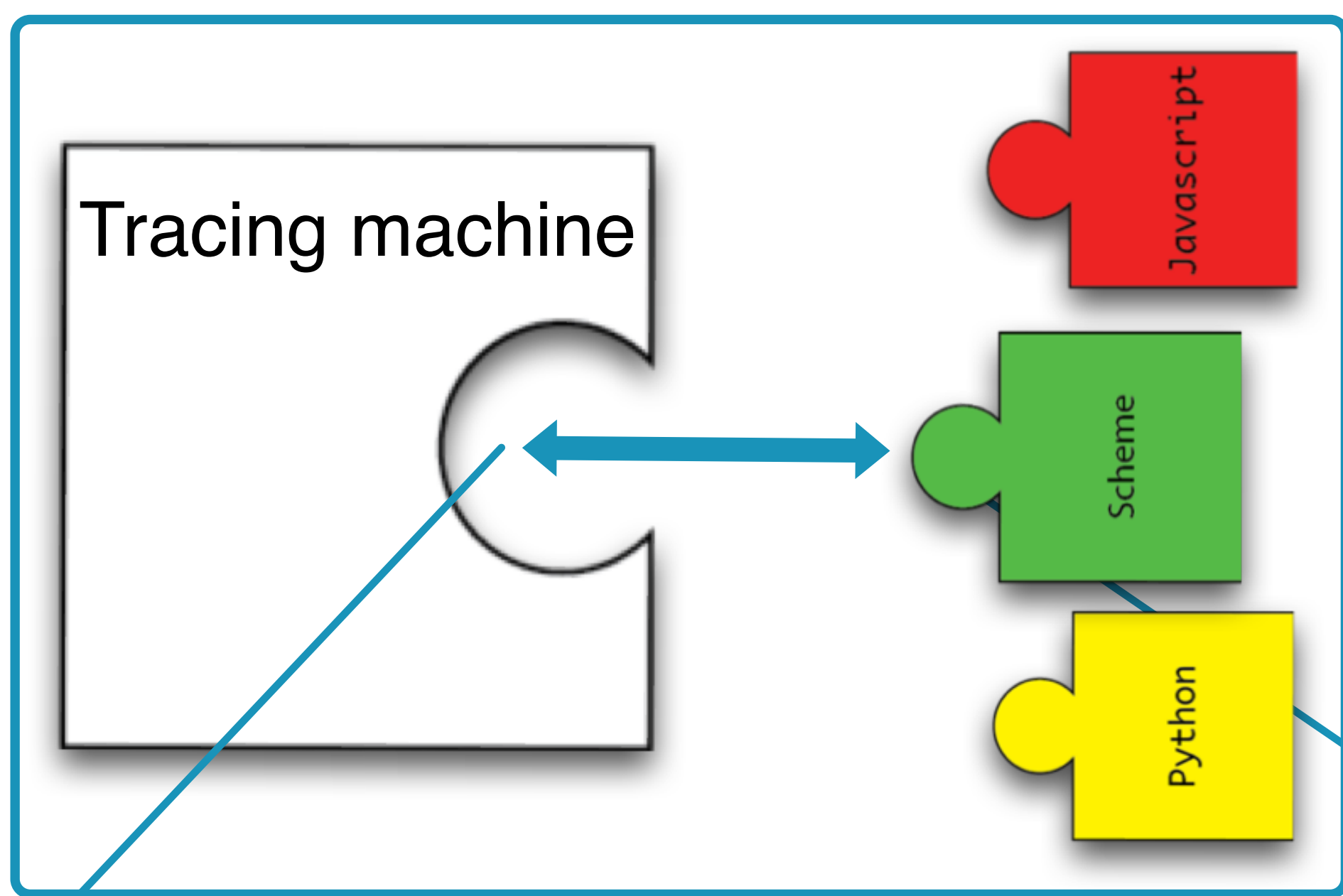
Dynamic analysis hook

From Local optimisations on traces

Common framework for trace and non-trace execution

Towards Global optimisations between traces

Approach: separate tracer and interpreter by creating an explicit interface



Tracer/Interpreter interface

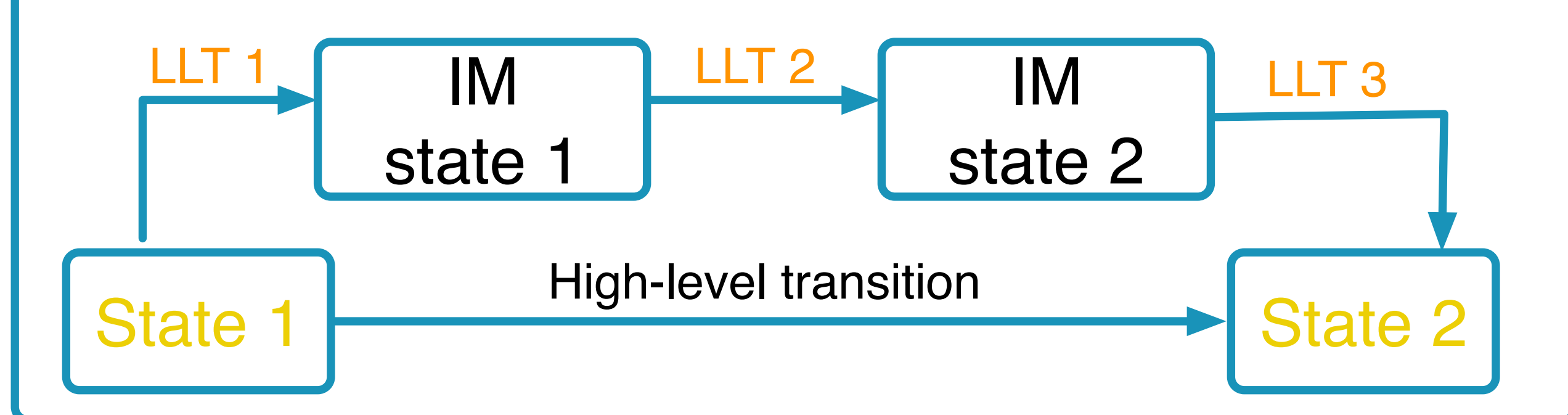
Interpreter as state machine

optimize: Trace → Trace

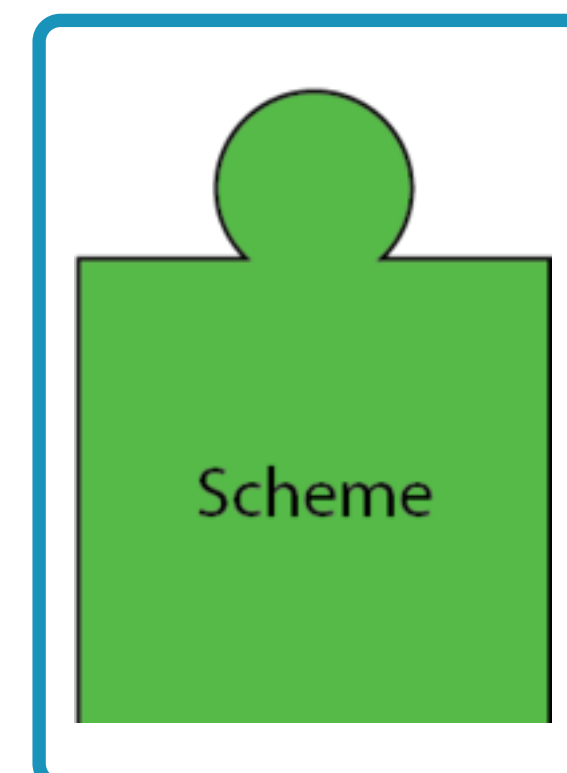
restart: RestartPoint X ProgramState → ProgramState

step: ProgramState → InterpreterReturn

<ProgramState, LLT's, Loop signal>

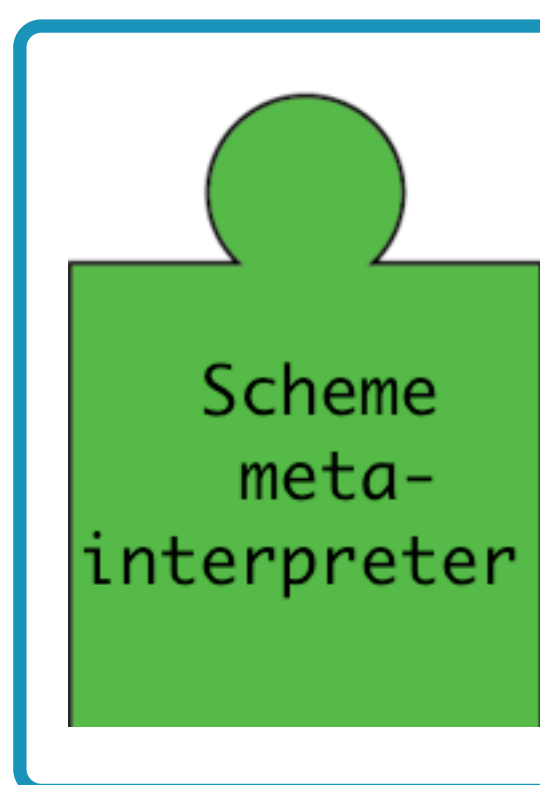


Experiment: apply transformation on existing interpreters



```
(match program-state
  ...
  ((ifk condition consequent alternative) ρ σ κ))
  (if condition
    (interpreter-return
      program-state
      (ev consequent)
      #f
      (restore-env)
      (pop-continuation)
      (guard-true alternative)))
    (interpreter-return
      program-state
      (ev alternative)
      #f
      (restore-env)
      (pop-continuation)
      (guard-false consequent))))
  ...)
```

Minimal changes to implementation required



Meta-tracing compiler

User program

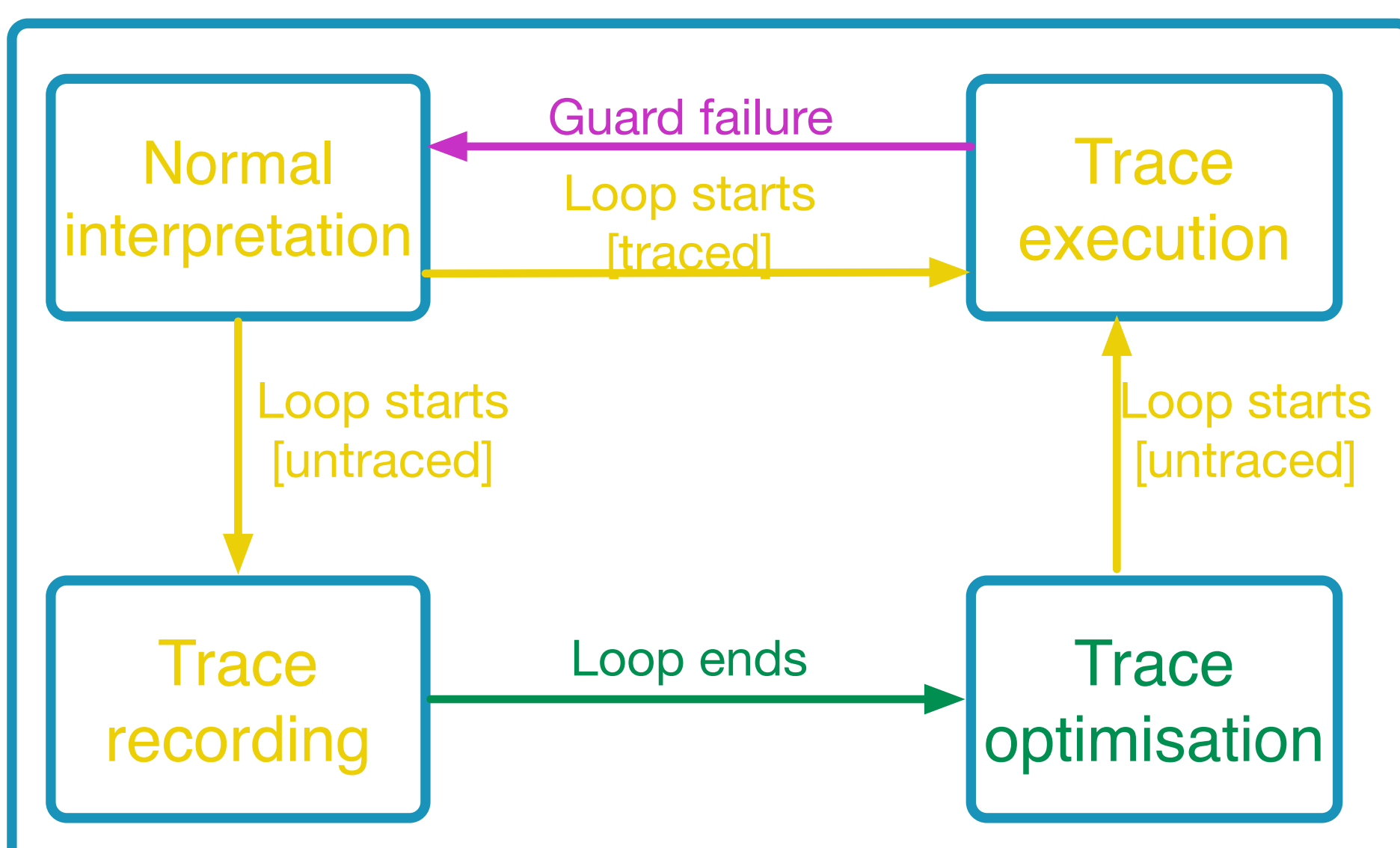
Language interpreter

Tracing interpreter

Underlying runtime

Implementation: formalism + implementation

State machine



Formal semantics

```
ts(TE, tc, ς, tn(lbl, ι : τ)) →
  ts(TE, tc, ς', tn(lbl, τ))
  if ι(ς) = traceStep(ς')
ts(TE, tc, ς, tn(lbl, ι : τ)) →
  ts(NI, tc, ς', False)
  if ι(ς) = guardFailed(rp)
  and where ς' = restart(rp, ς)
ts(TE, tc, ς, tn(lbl, '())) →
  ts(TE, tc, ς, tn(lbl, τ))
  and where τ is the trace that has already been recorded for lbl
```

Implementation

```
(define (do-trace-executing-step)
  (let* ((trace-node (evaluator-state-trace-executing
    evaluator-state))
        (trace (trace-node-trace trace-node))
        (label (trace-key-label (trace-node-trace-key
          trace-node))))
    (if (null? trace)
        (let* ((old-trace-node (evaluator-state-trace-executing
          evaluator-state))
              (old-trace-key (trace-node-trace-key old-trace-node))
              (trace-key (make-label-trace-key
                (trace-key-label old-trace-key)
                (trace-key-debug-info old-trace-key)))
              (new-trace-node (get-trace tracer-context trace-key))
              (evaluator-state-copy (evaluator-state
                (trace-executing new-trace-node)))
              (let* ((instruction (car trace))
                    (program-state
                     (evaluator-state-program-state evaluator-state)))
                  (handle-response-executing (instruction program-state))))))
        (let* ((old-trace-node (evaluator-state-trace-executing
          evaluator-state))
              (old-trace-key (trace-node-trace-key old-trace-node))
              (trace-key (make-label-trace-key
                (trace-key-label old-trace-key)
                (trace-key-debug-info old-trace-key)))
              (new-trace-node (get-trace tracer-context trace-key))
              (evaluator-state-copy (evaluator-state
                (trace-executing new-trace-node)))
              (let* ((instruction (car trace))
                    (program-state
                     (evaluator-state-program-state evaluator-state)))
                  (handle-response-executing (instruction program-state))))))
        (let* ((instruction (car trace))
              (program-state
               (evaluator-state-program-state evaluator-state)))
          (handle-response-executing (instruction program-state))))))
```