

# Reflecting on Architectural Evolution: - Questions from Change Management & Conceptual Modeling

- Architectural Evolution – System Discontinuity
  - What SCM relies on
    - The Modeling/View Crisis
  - Back to Basics: Conceptual Modeling
  - What to model? Separation of Concerns
  - How to apply model? Unit Operations
    - Conclusions and Challenges
- Architecture is dead. Viva the organisation.

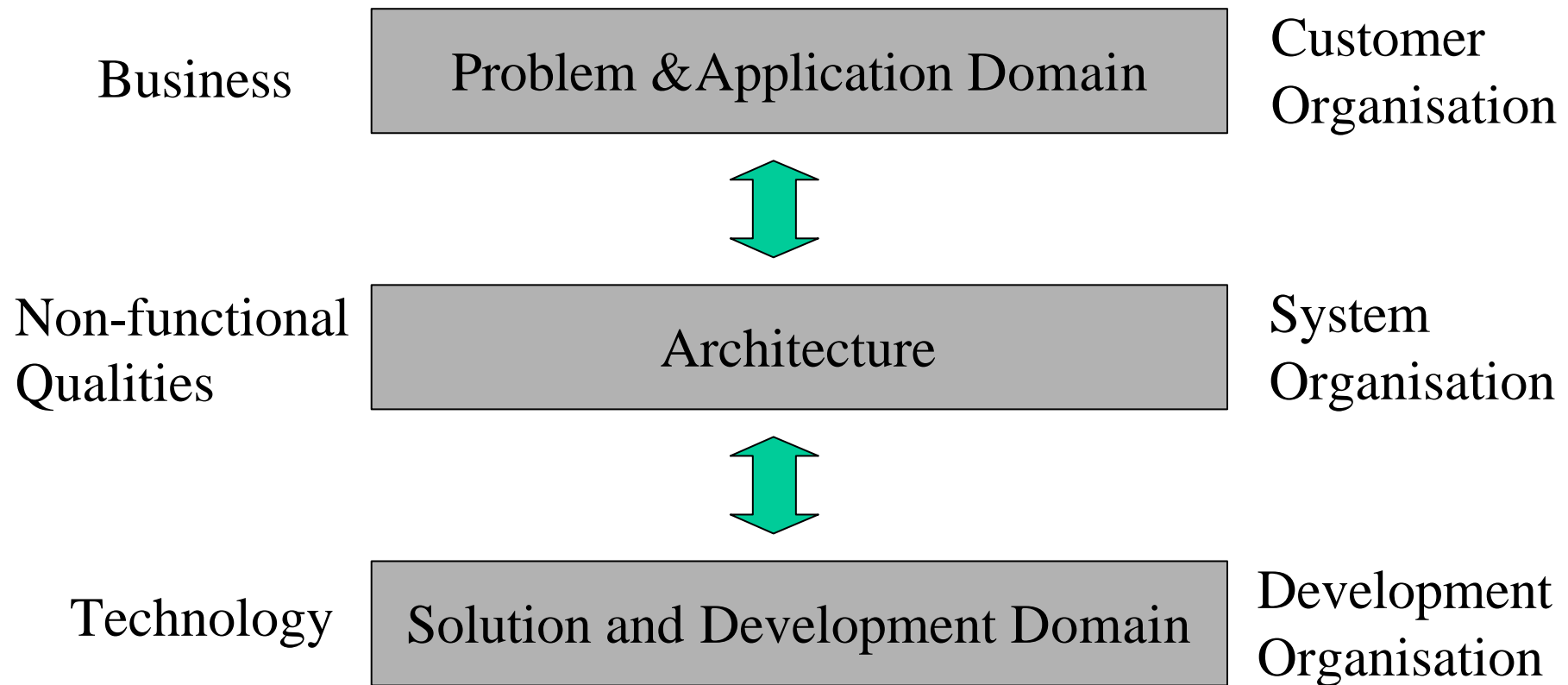
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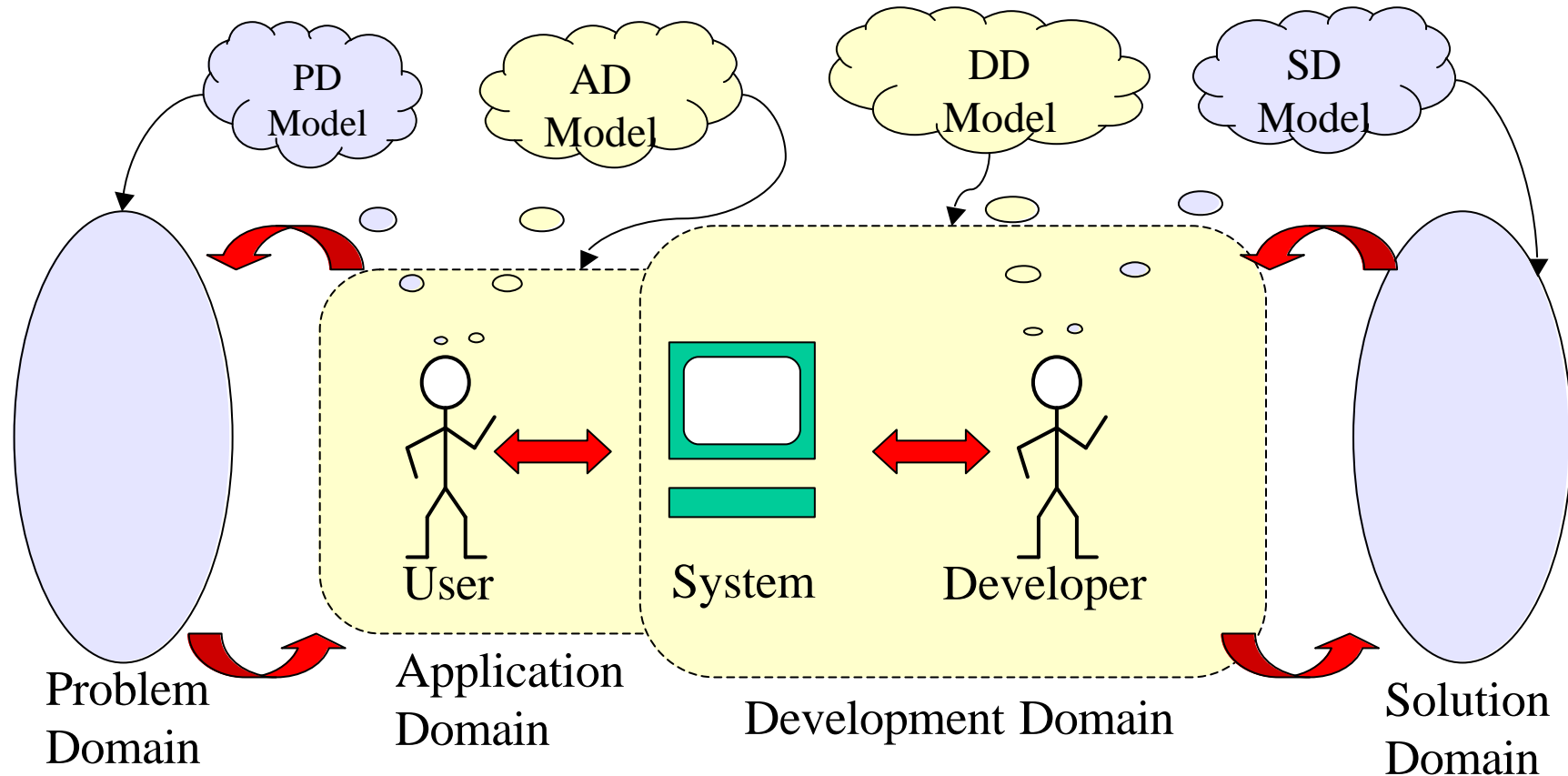
(\*Maersk Institute, University of Southern Denmark)

# Architecture & Evolution

## - Continuity versus Discontinuity



# Software Domains and Models



Adapted from  
Jacobsen et al.: "Architecture = Abstractions over Software",  
Proceedings of TOOLS Pacific'99.

# Software Configuration Management

## What SCM needs:

- Configuration Items
  - Source code
  - Documentation
  - Test cases
  - ...
- Operations
  - Delete
  - Insert
  - Diff
  - Propagation
  - Merging
  - ...

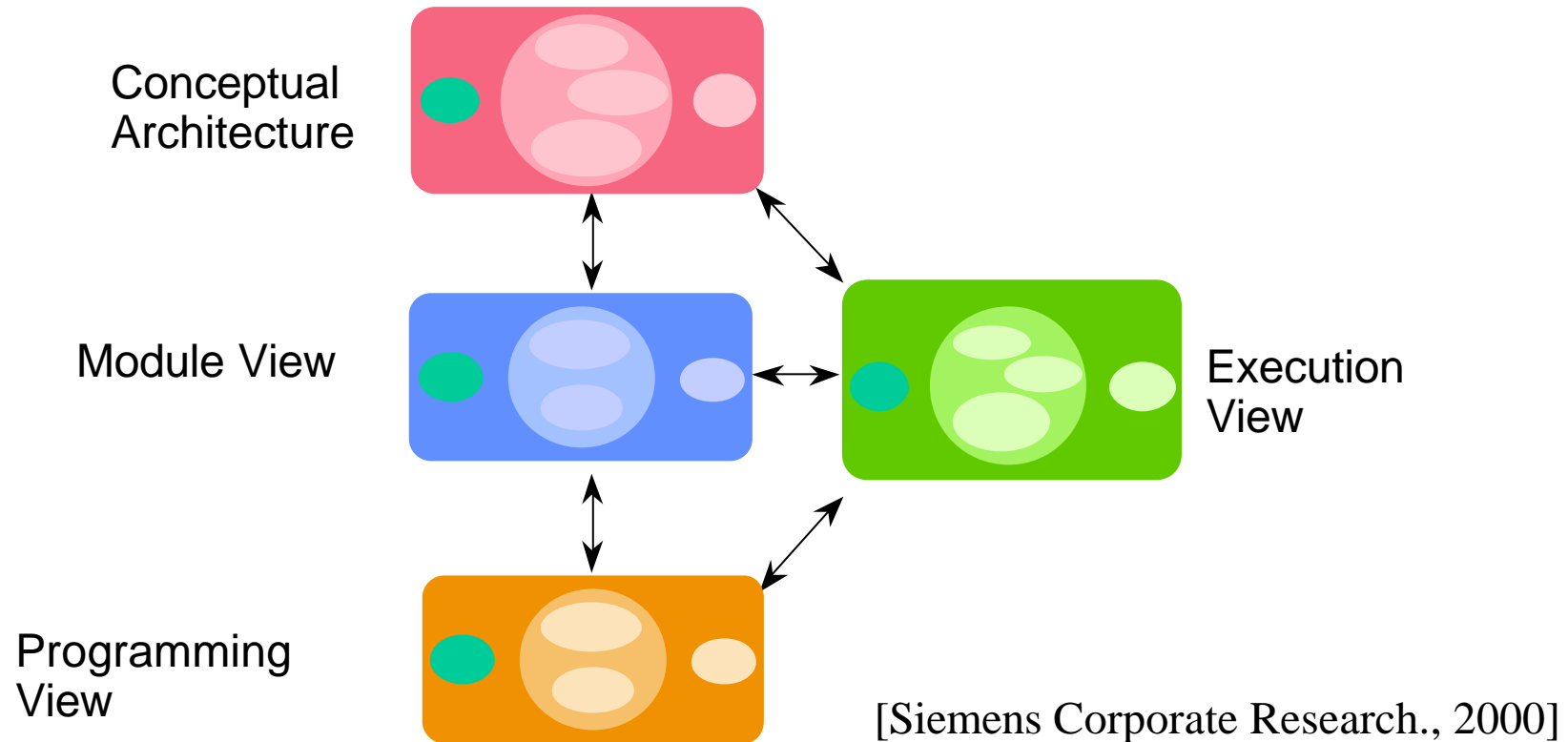
## Can SWA deliver?

# Modeling – Loosing Faith?

- A model is a simplification of reality
  - We build models so that we can better understand the system we are developing
  - We build models of complex systems because we cannot comprehend such a system in its entirety
  - The choice of what models to create has a profound influence on how a problem is attacked and how a solution is shaped
  - Every model may be expressed at different levels of precision
  - The best models are connected to reality
  - No single model is sufficient.
- Very precise formal modeling -> Programming
  - Very abstract informal modeling -> Strategic Management
  - Today's modeling focus on analysis and design -> Too much paper, too many details

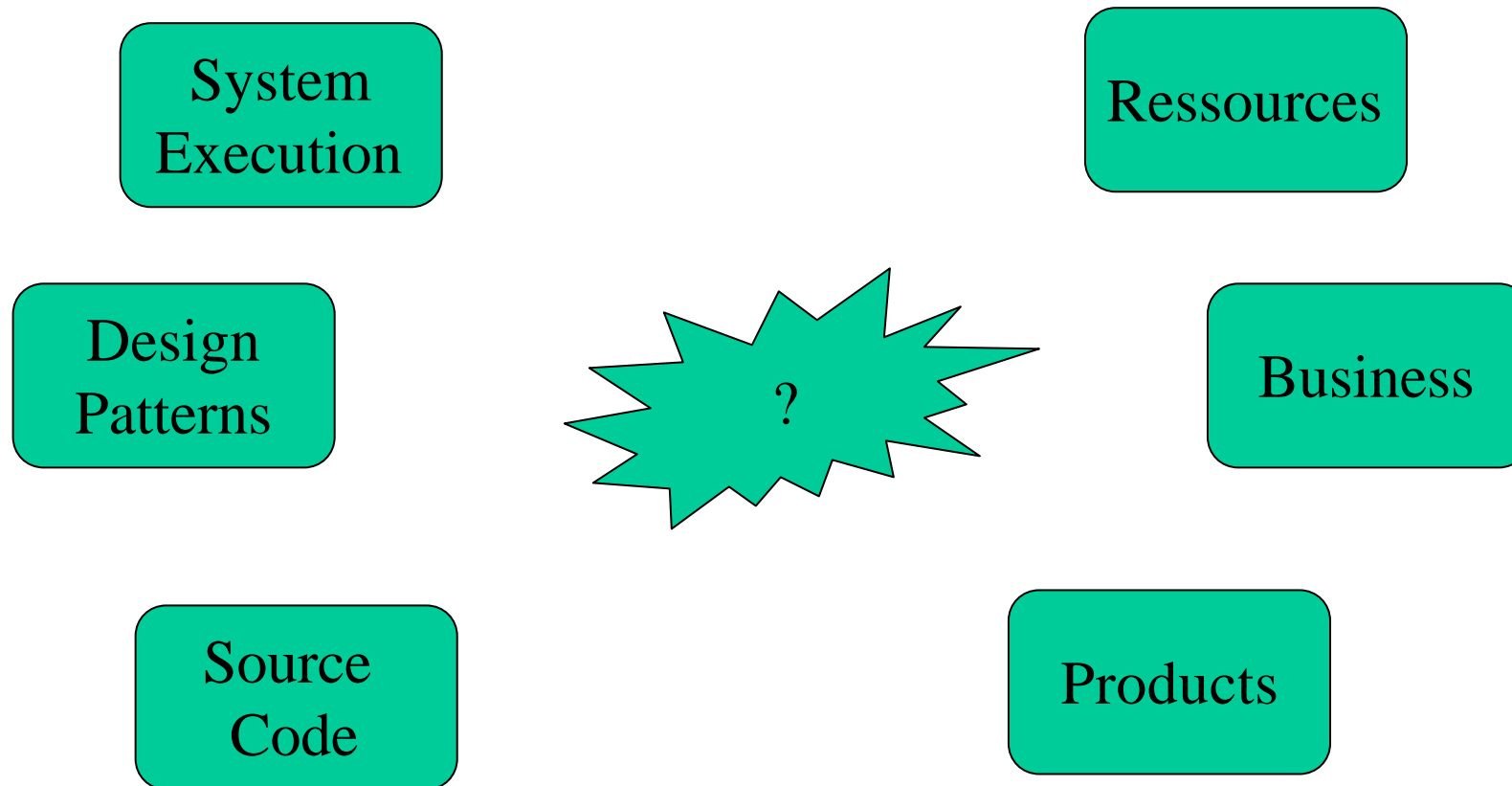
*Booch et al.: UML user guide. Addison-Wesley, 1999.*

# 5-1: The Siemens Views

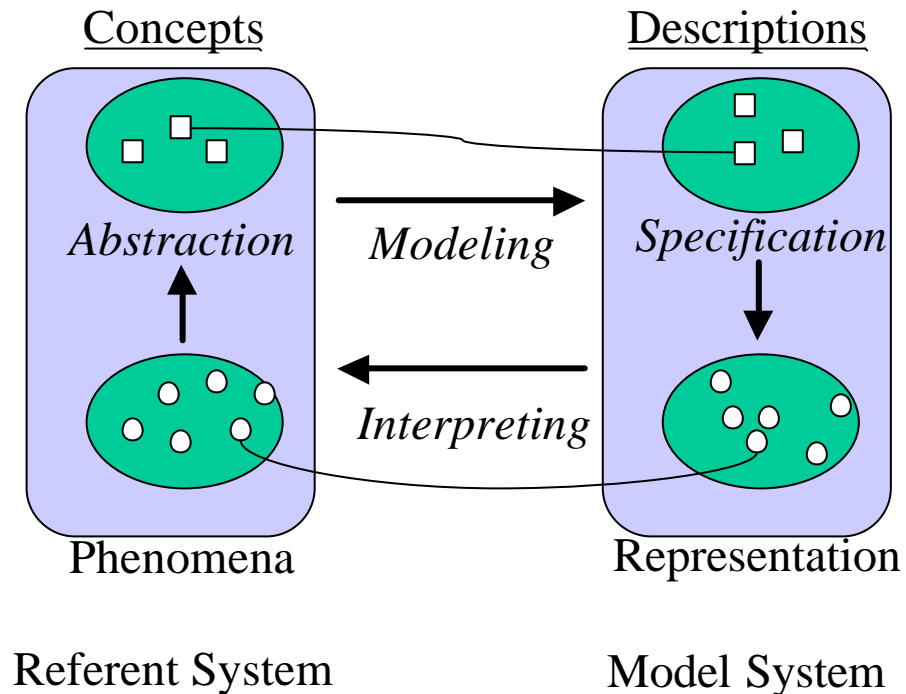


# Many and Different Views

- Do we need the system anymore?



# Conceptual Modeling: Traditional OO versus Architectural Modeling

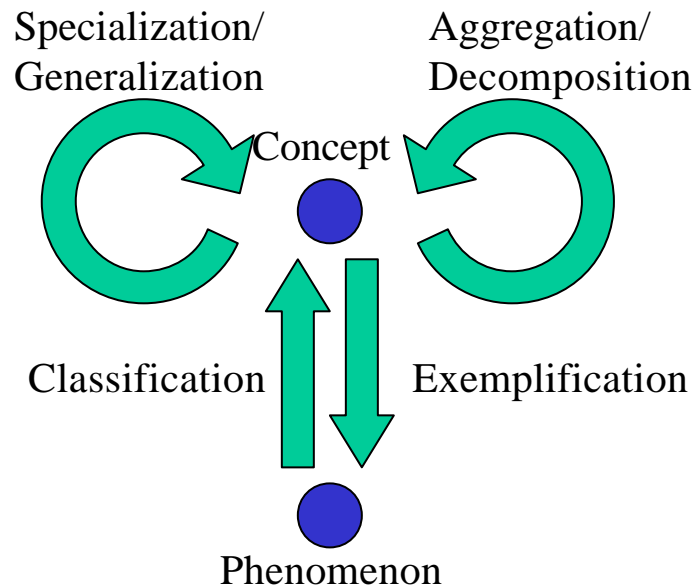


Jacobsen et al.:  
"Architecture = Abstractions over Software",  
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- Trad.:
  - Naive programming
- Recent:
  - Architectural Abstractions
- Variants
  - UML
  - Reflective/Meta-approaches
  - Semiotics



# Conceptual Abstraction

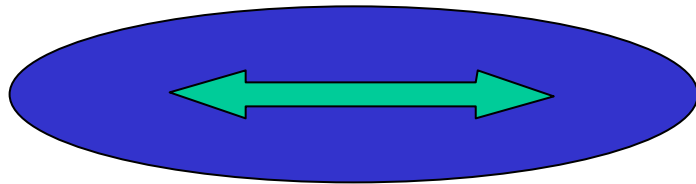


*[Bent Bruun Kristensen]*

# Coupling & Cohesion



**Coupling:** A measure of how closely two **entities** are **connected**



**Cohesion:** A measure of how well an **entity** is **tied together**

*[Bent Bruun Kristensen]*

- What entities?
  - Components
  - Structures
  - Interactions
- Where to apply?
  - In the software?
  - In the models?
  - Between views?
  - Between view and software?

# Unit Operations

- Separation
  - Uniform decomposition
    - Part-whole: concept aggregation
    - Is-a: concept specialization
  - Replication
- Abstraction
- Compression
- Resource Sharing
- What is the unit?
  - Components
  - Structures
  - Interactions
- Where is the unit?
  - Software
  - Model
- What is missing?
  - A clear relation between model and referent system

*[Bass et al.: Software Architecture in Practice.  
Addison-Wesley, 1997]*

# Conclusion

## - & Challenges from SCM

- No fixed set of architectural views
- Each view describes Architectural Abstractions.
  - Apply Concept formation processes
- Replace Layering with Separation of Concerns
- Traceability between views
  - Apply SCM ideas
- But then we need to find:
  - Configuration Items:
    - Components
    - Structures
    - Interactions
  - Configuration Operations
    - Analysis: Change tracking
    - Synthesis: Unit operations
    - Autopoiesis: Propagation

# Research: Architecture vs. Organization

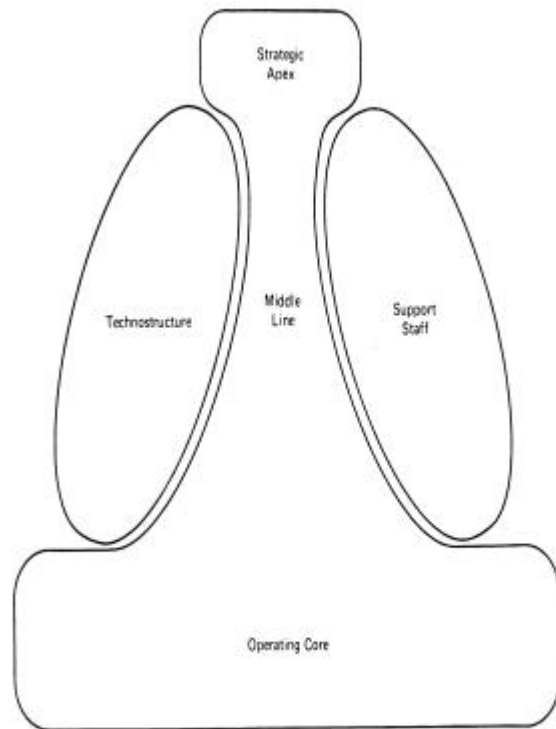
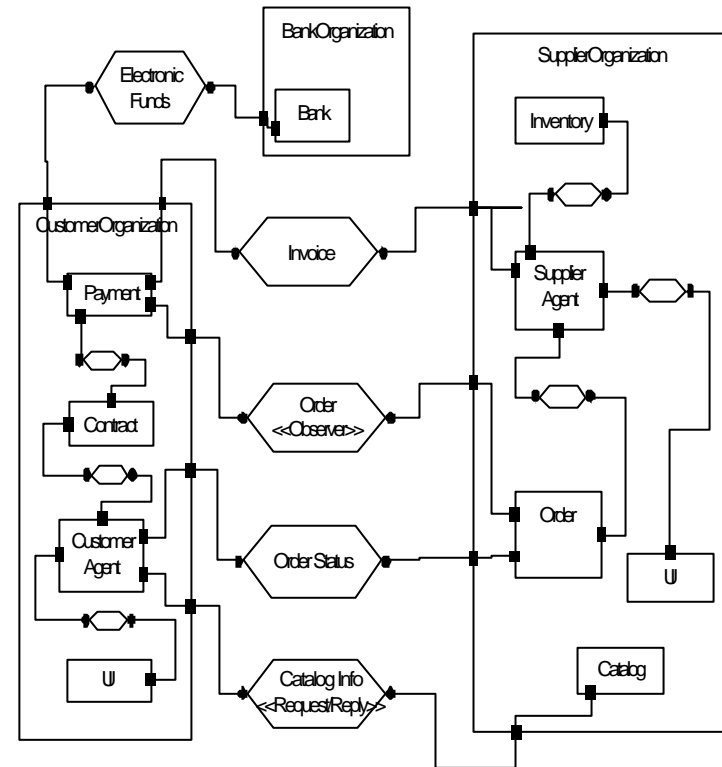
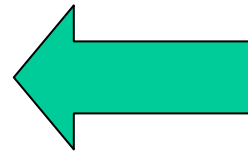
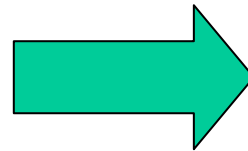


Figure 1-2. The five basic parts of the organization

Mintzberg: Structures in Fives.  
Prentice Hall, 1983.



# Views on Software: Architecture or Organization?

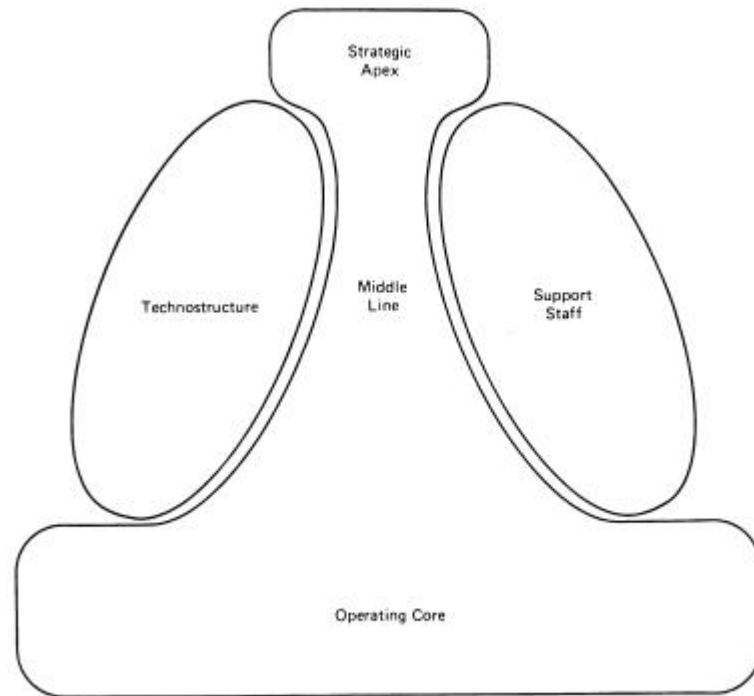


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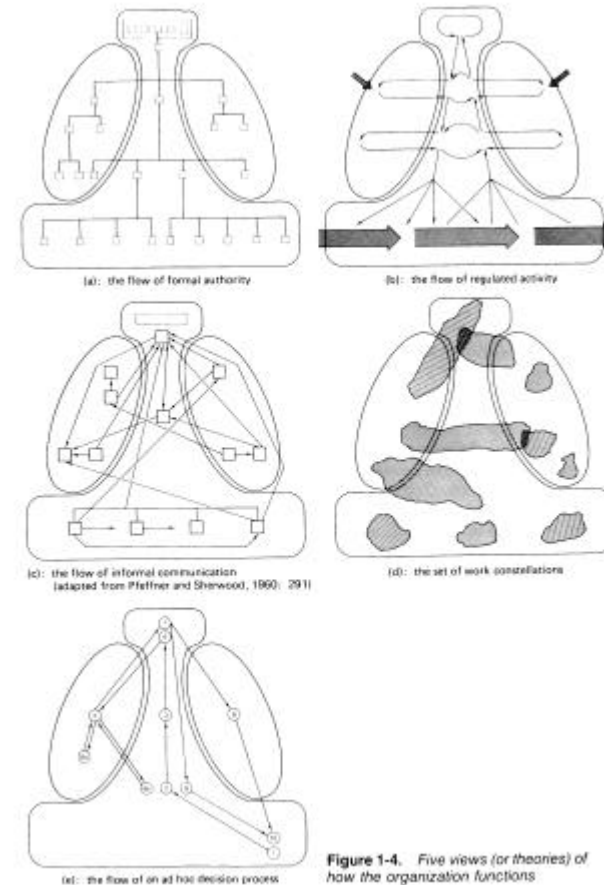


Figure 1-4. Five views (or theories) of how the organization functions