



# Concolic Testing of Full-Stack JavaScript Web Applications

(Tearless Project Deliverable 1.3.2)

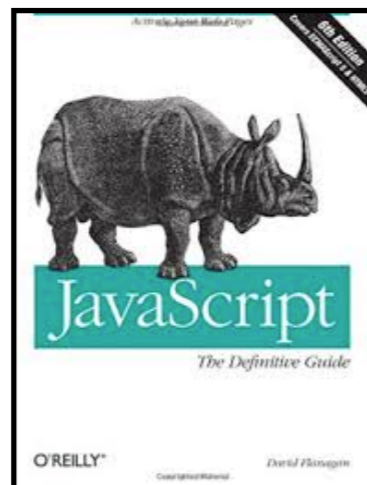
Maarten Vandercammen, Laurent Christophe, Coen De  
Roover

Maarten.Vandercammen@vub.be

# Automated Testing of Web Sites

**StackFul** automatically tests web sites and reports bugs

```
1 var shoppingCart = undefined;
2
3 document.getElementById("JS_book").addEventListener("click", function() {
4   shoppingCart = { name: "JavaScript_textbook", price: 19.99 };
5 });
6 document.getElementById("buy_button").addEventListener("click", function() {
7   var price = shoppingCart.price;
8   .....
9 });
```

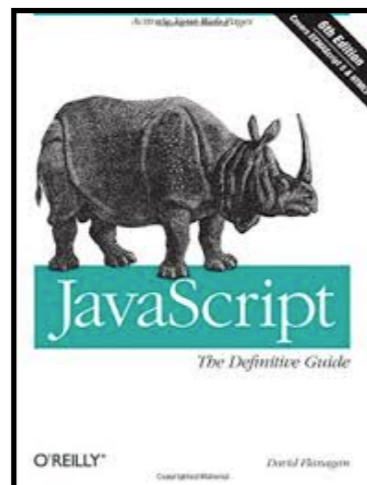


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```

Line 5: TypeError: Cannot read property 'price' of undefined

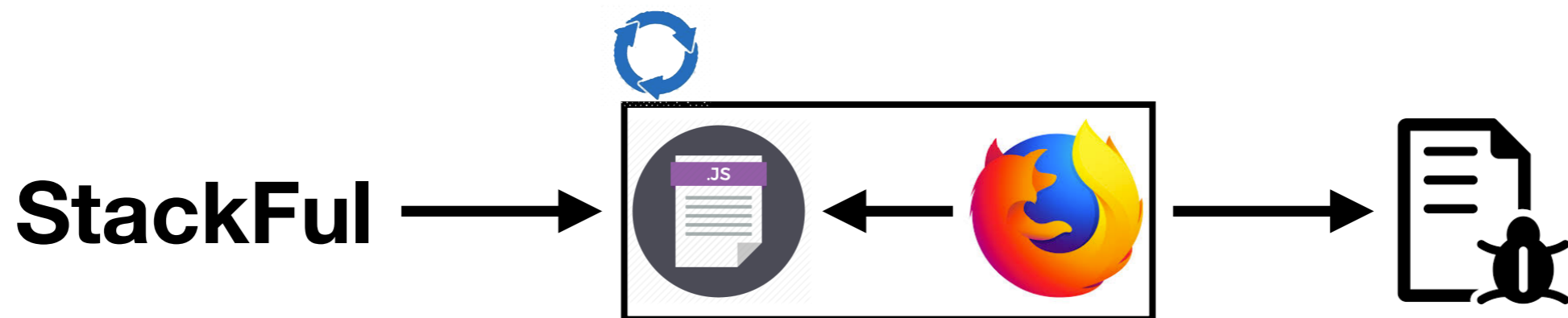


# Automated Testing of Web Sites

**StackFul** automatically tests web sites and reports bugs

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Line 5: TypeError: Cannot read property 'price' of undefined



# Testing of Regular Applications

```
var a = Math.randomInt();  
var b = readUserInputNumber();  
var c = 100;  
if (a > c) {  
    if (b == 10) {  
        console.log("OK 1");  
    } else {  
        throw new Error();  
    }  
} else {  
    console.log("OK 2");  
}
```

# Testing of Regular Applications

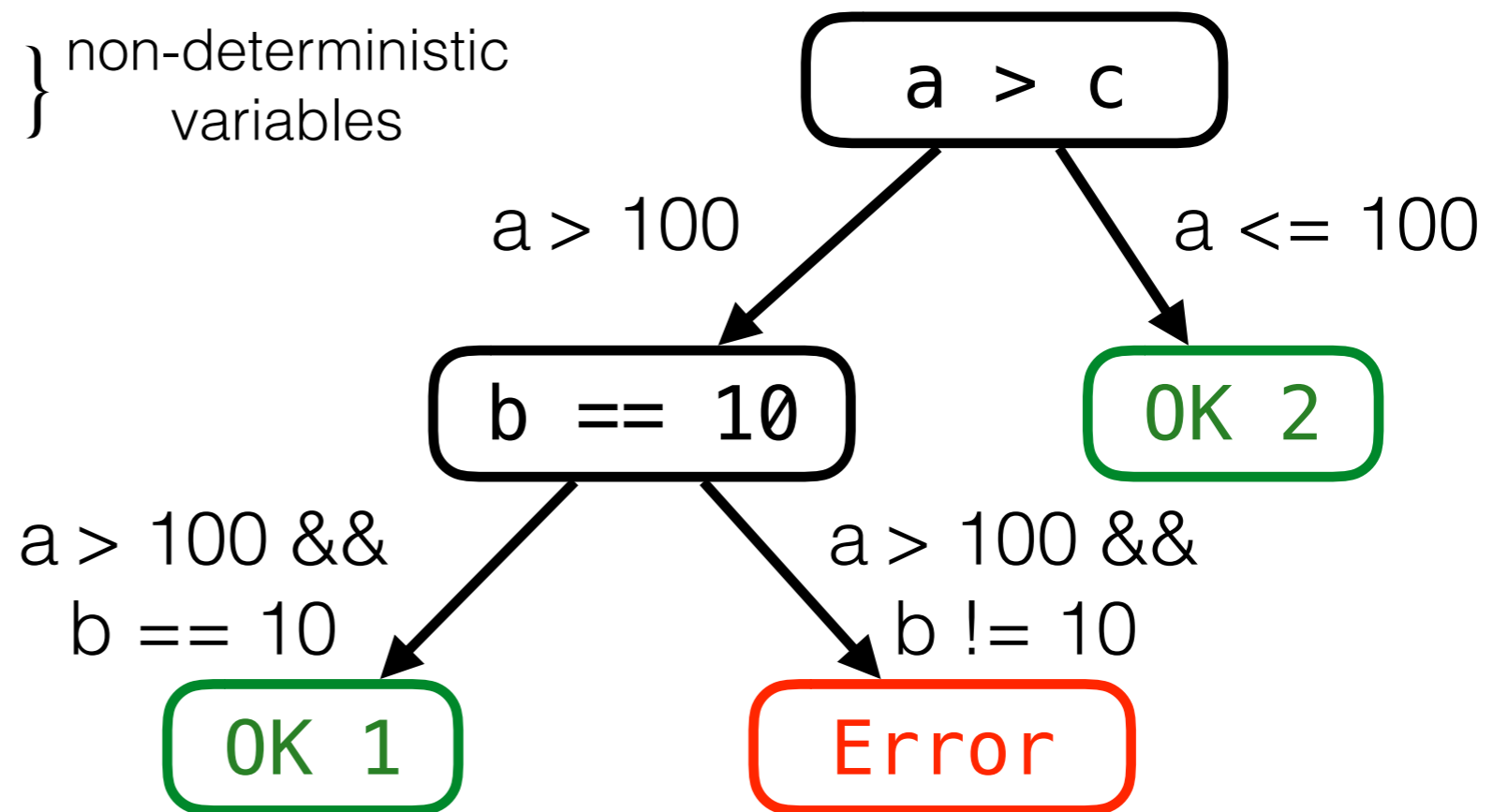
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```

} non-deterministic  
variables

# Testing of Regular Applications

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var a = Math.randomInt();  
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}
```

} non-deterministic variables



3 program paths

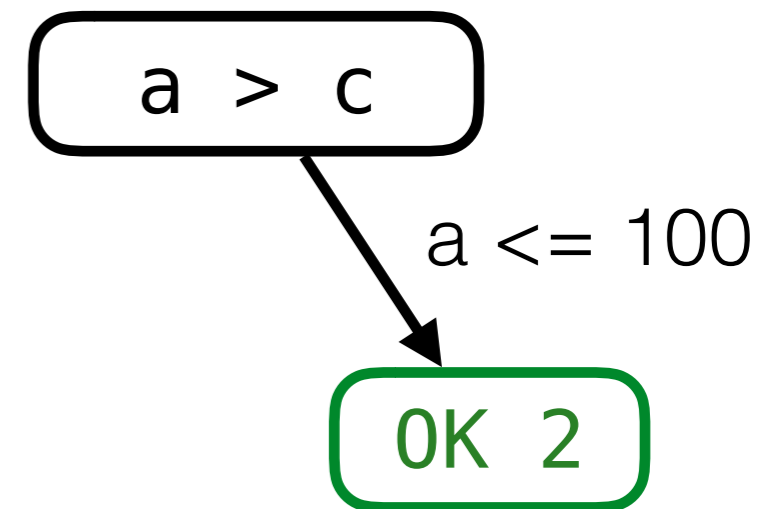
Choice of path depends on **a** and **b**

Iteratively execute program to explore all paths

# Testing of Regular Applications

First iteration: assign random numbers to ND variables  
*Symbolically* represent conditions (= *path condition*)

```
var a = Math.randomInt();           42  
var b = readUserInputNumber();      123  
var c = 100;  
if (a > c) {  
    if (b == 10) {  
        console.log("OK 1");  
    } else {  
        throw new Error();  
    }  
} else {  
    console.log("OK 2");  
}
```

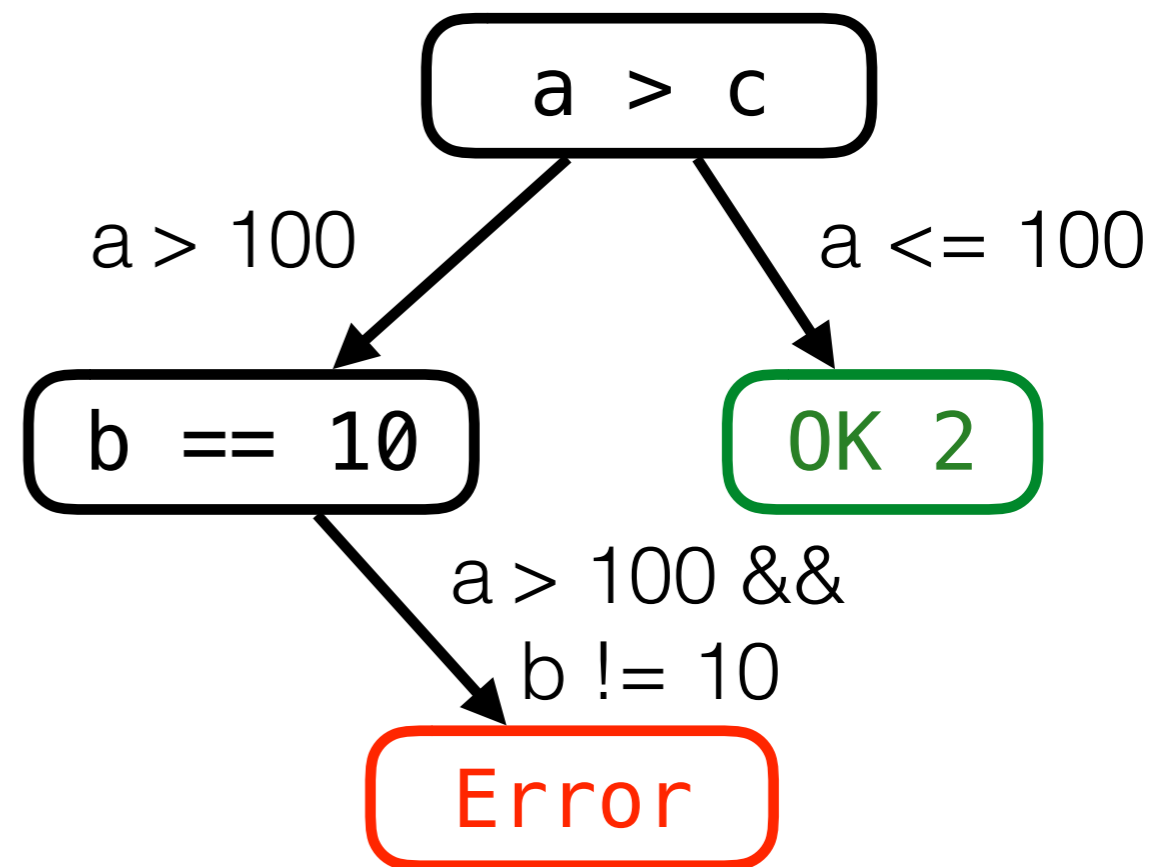




# Testing Regular Applications

Second iteration: use path condition to manipulate value  
Choose value so that  $a > 100$

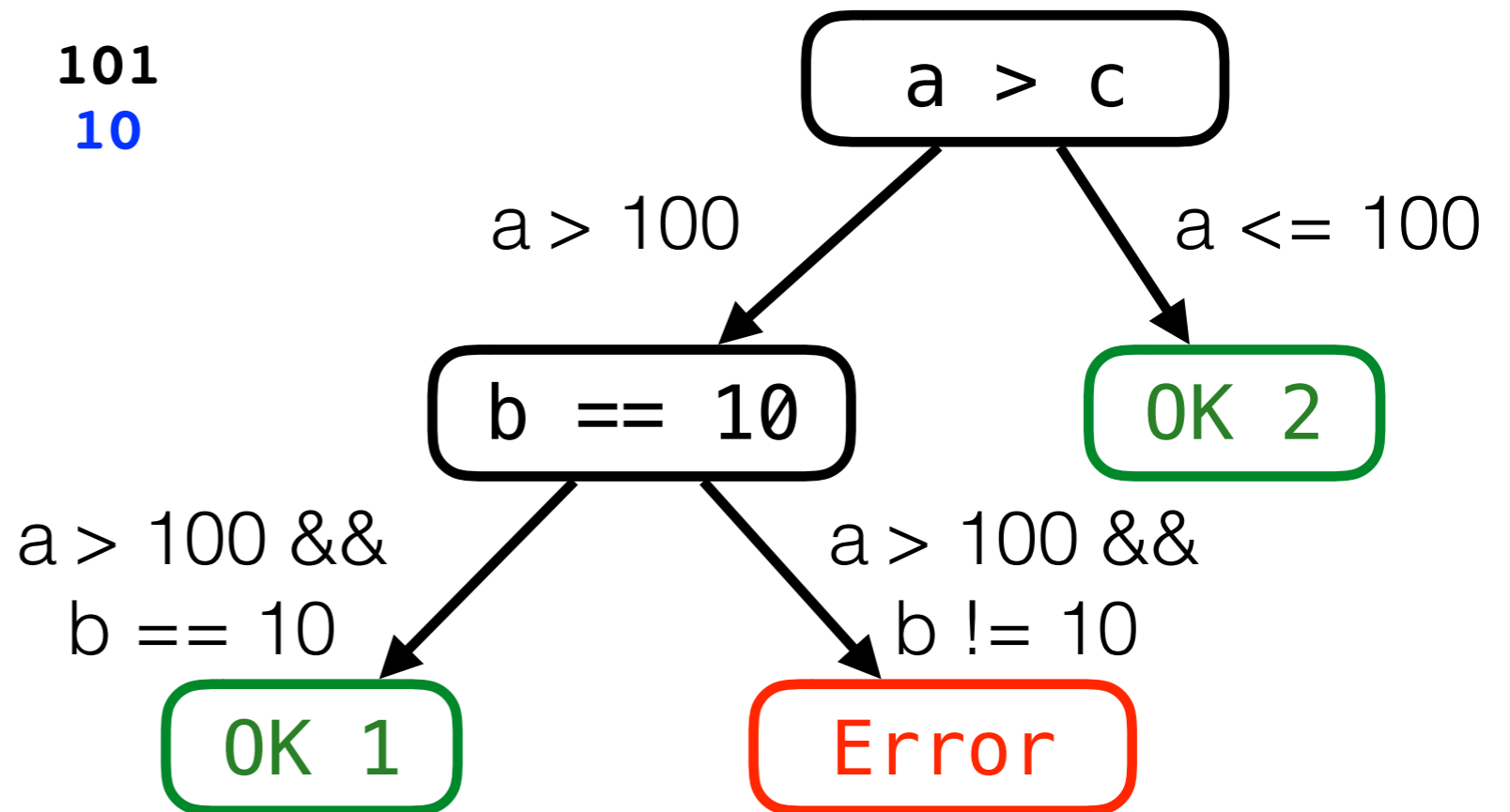
```
var a = Math.randomInt();           101
var b = readUserInputNumber();      123
var c = 100;
if (a > c) {
  if (b == 10) {
    console.log("OK 1");
  } else {
    throw new Error();
  }
} else {
  console.log("OK 2");
}
```



# Testing of Regular Applications

Third iteration: use path condition to manipulate value  
Choose value so that  $a > 100$  **and**  $b == 10$

```
var a = Math.randomInt();           101
var b = readUserInputNumber();      10
var c = 100;
if (a > c) {
  if (b == 10) {
    console.log("OK 1");
  } else {
    throw new Error();
  }
} else {
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}
```



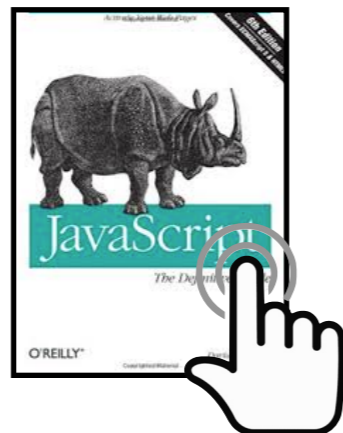
# Testing Web Sites

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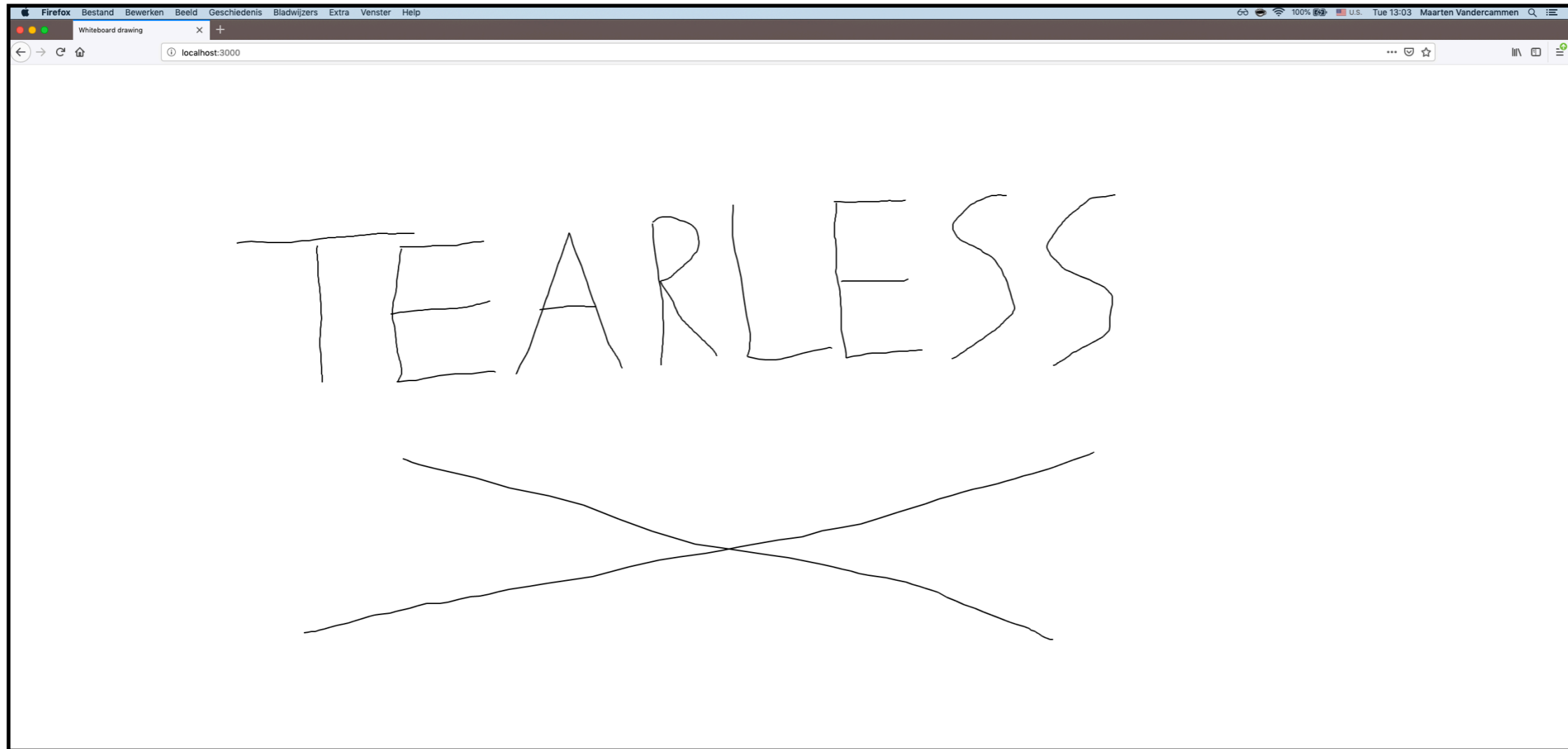
# Testing Web Sites

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9 });
```

Web sites event-driven  
Automatically **detect** **events-handlers** and **generate** events

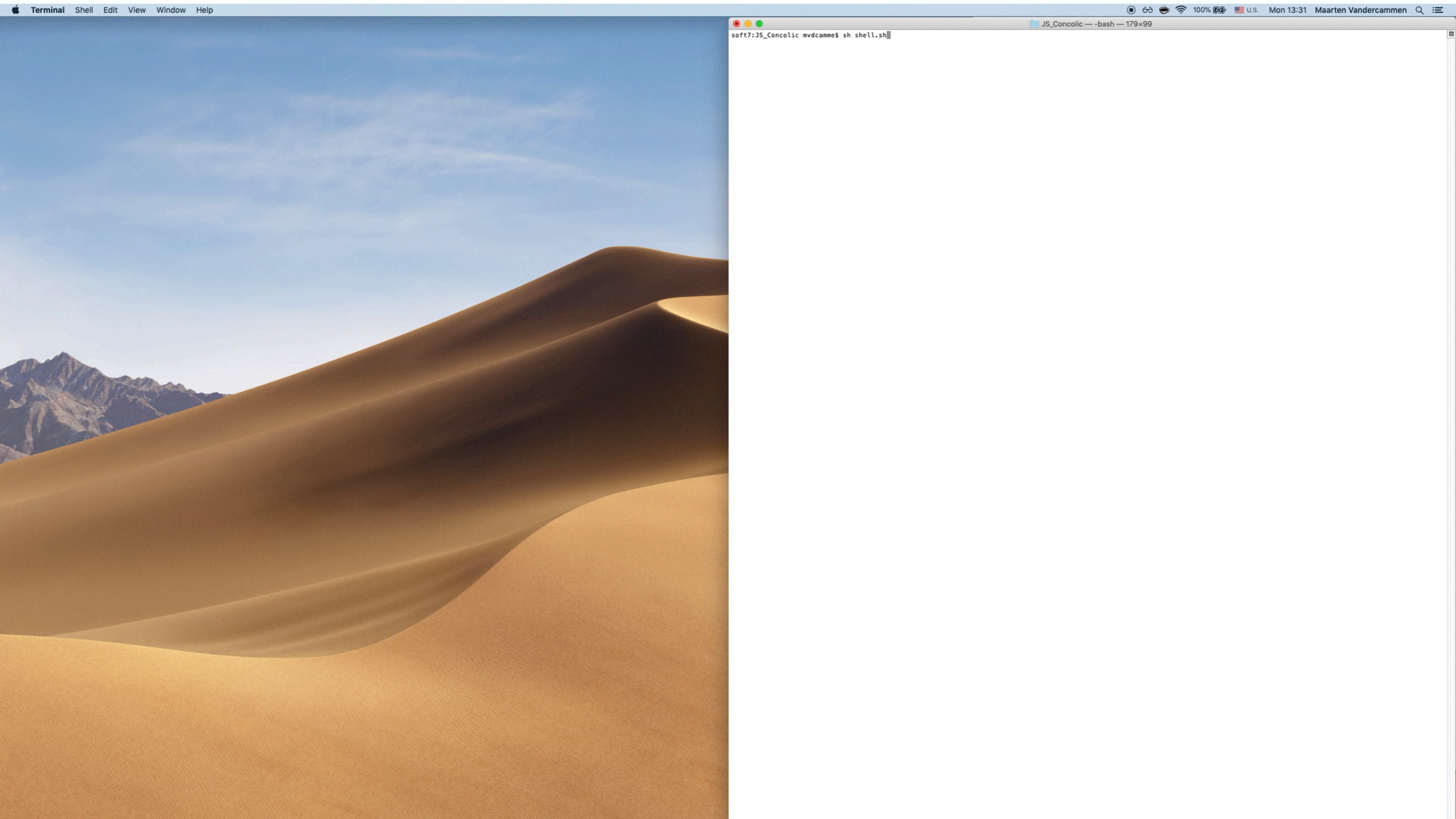


# StackFul Demo

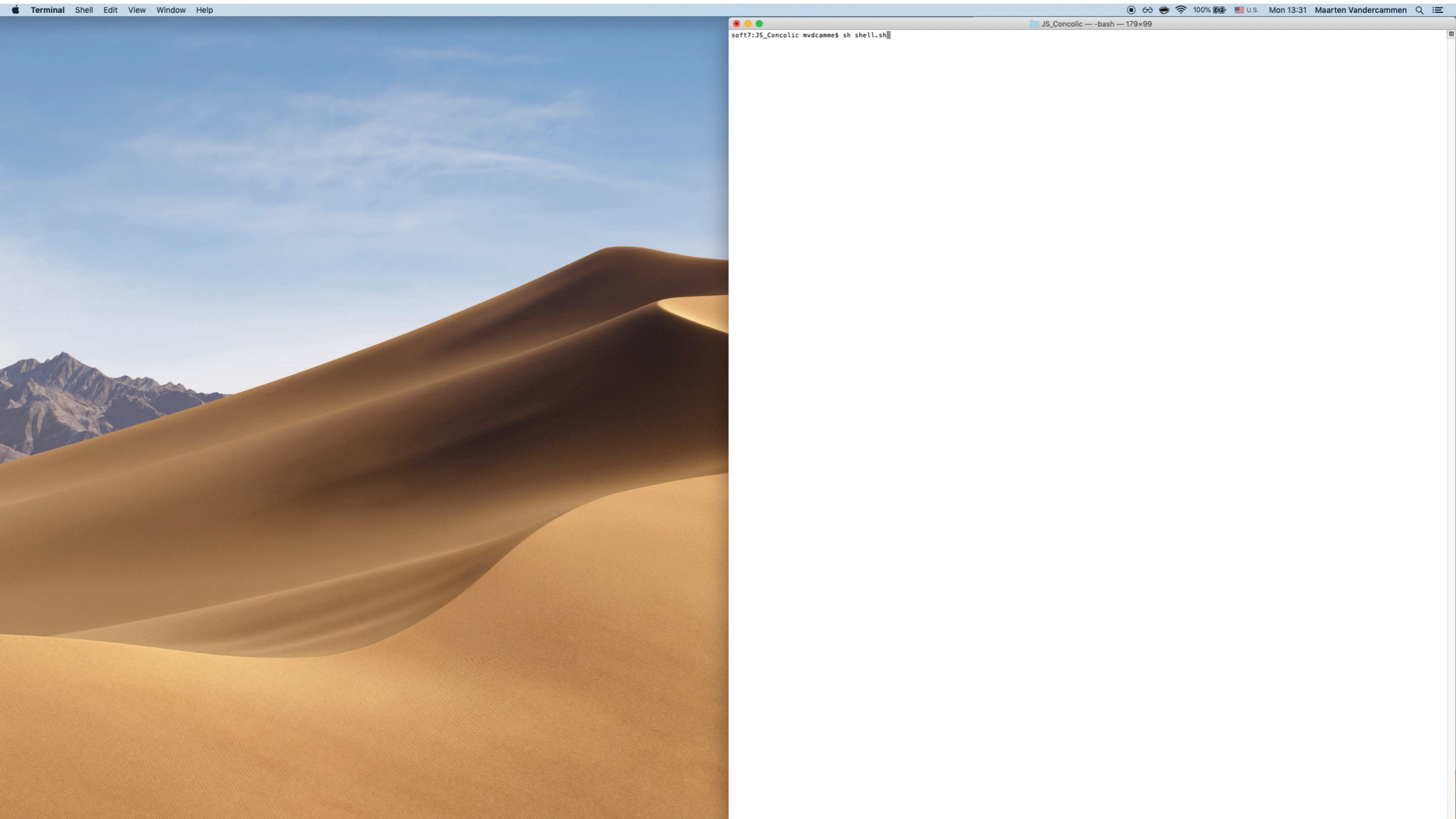


```
assert(! linesAreOverlapping(linesDrawn), "Shouldn't happen");  
  
function sanitizeMouseClicks(x0, y0, x1, y1) {  
    ...  
}
```

# StackFul Demo



# StackFul Demo



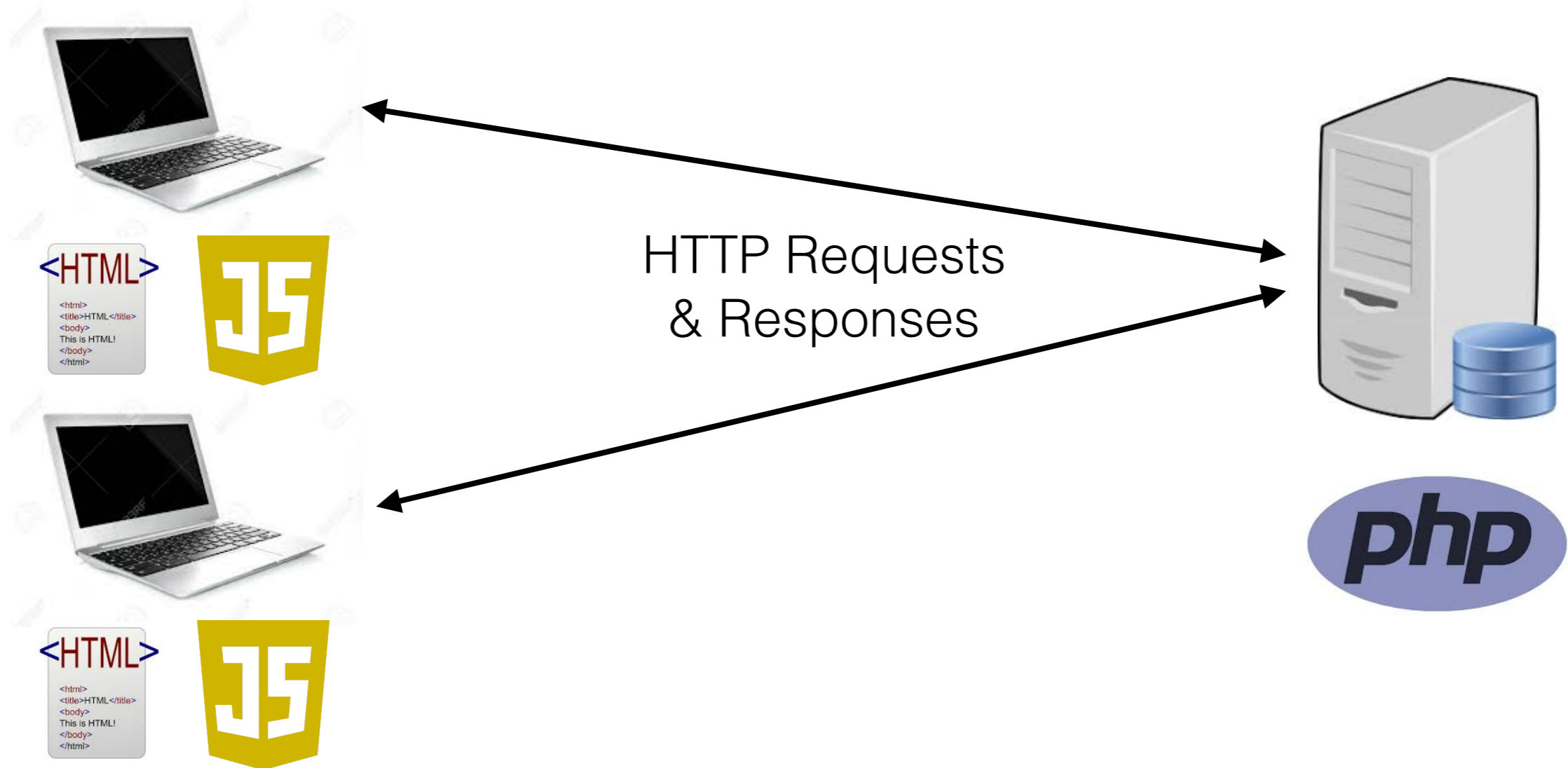
# Full-Stack Web Applications



# Traditional Web Applications

Client

Server

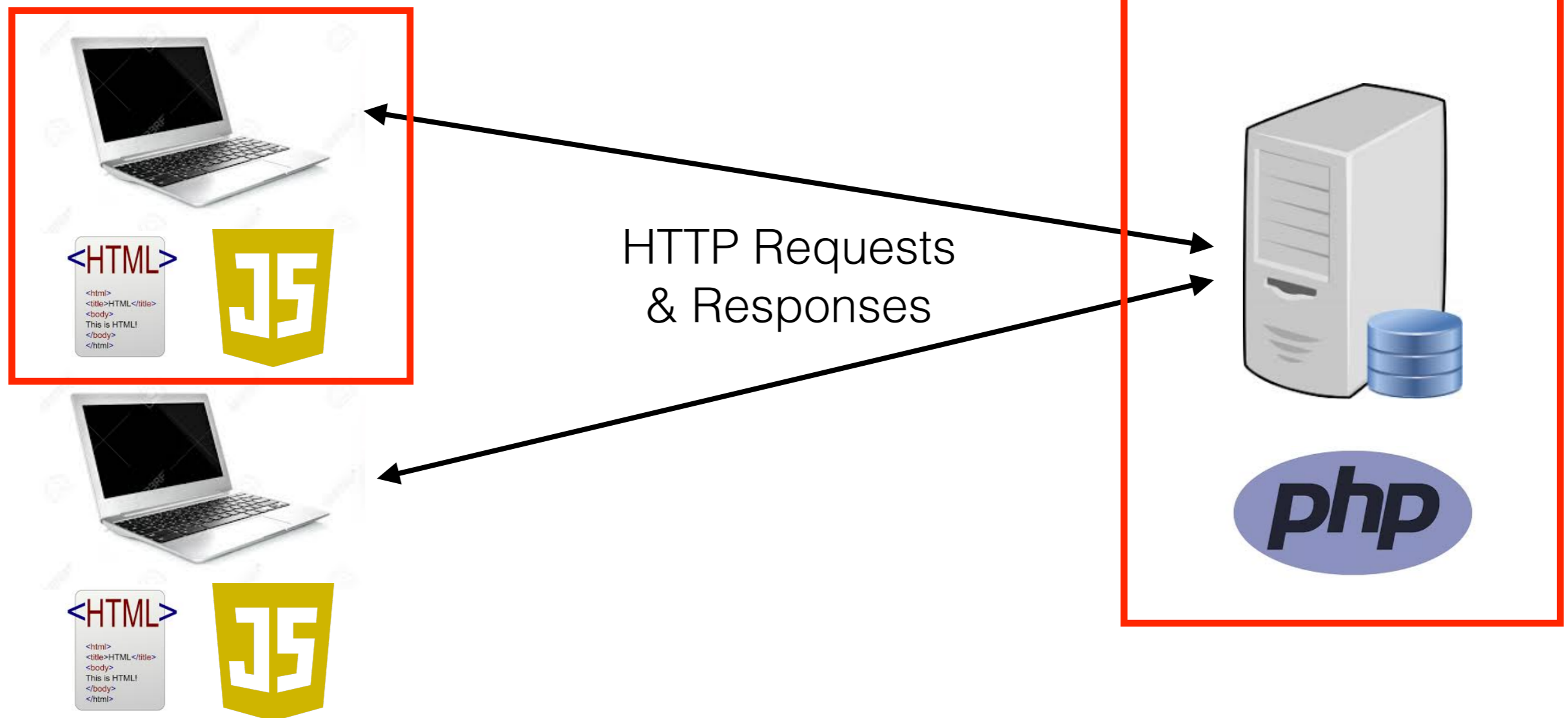


# Traditional Web Applications

**Test client and server in isolation  
(i.e., intra-process testing)**

Client

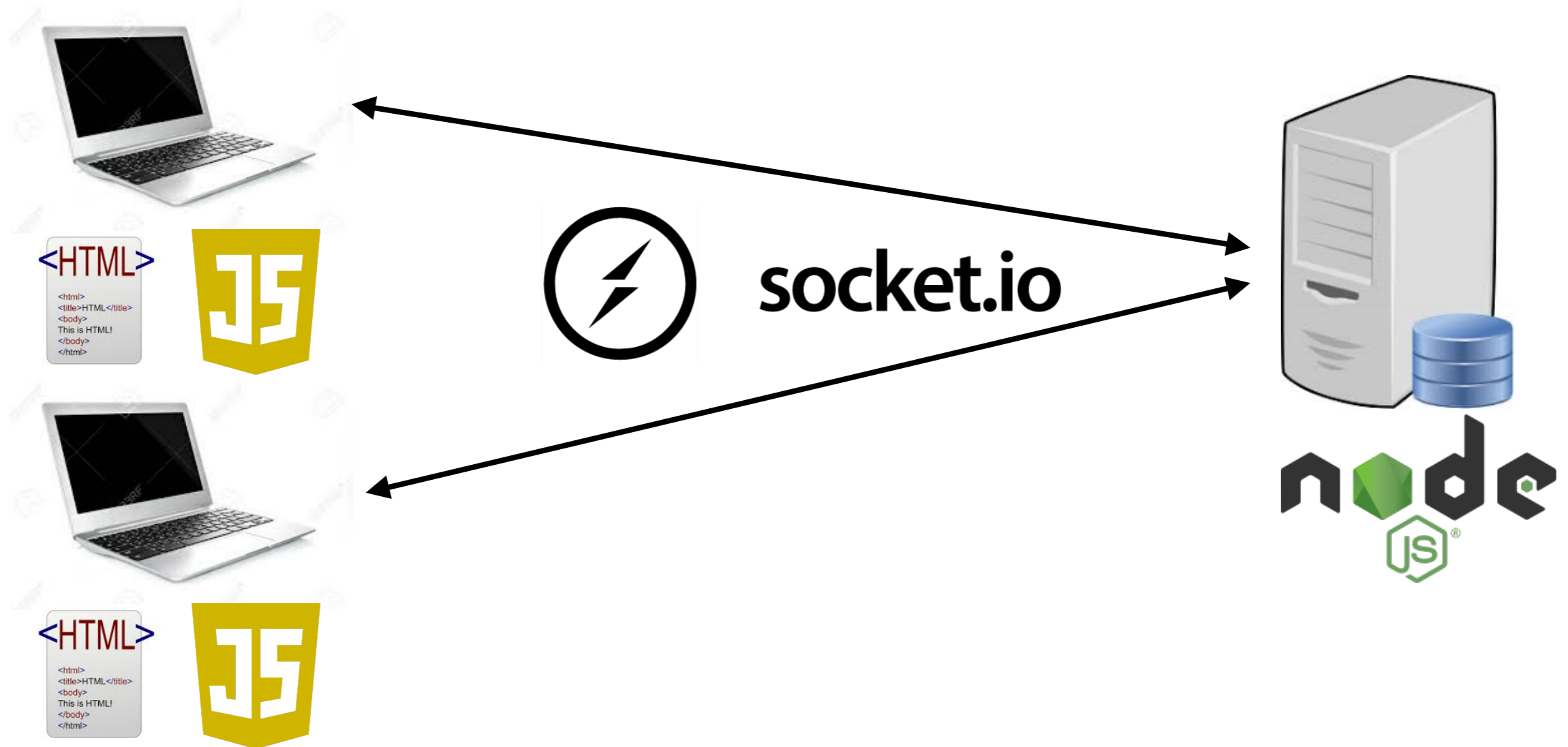
Server



# Full-Stack Applications

Client

Server

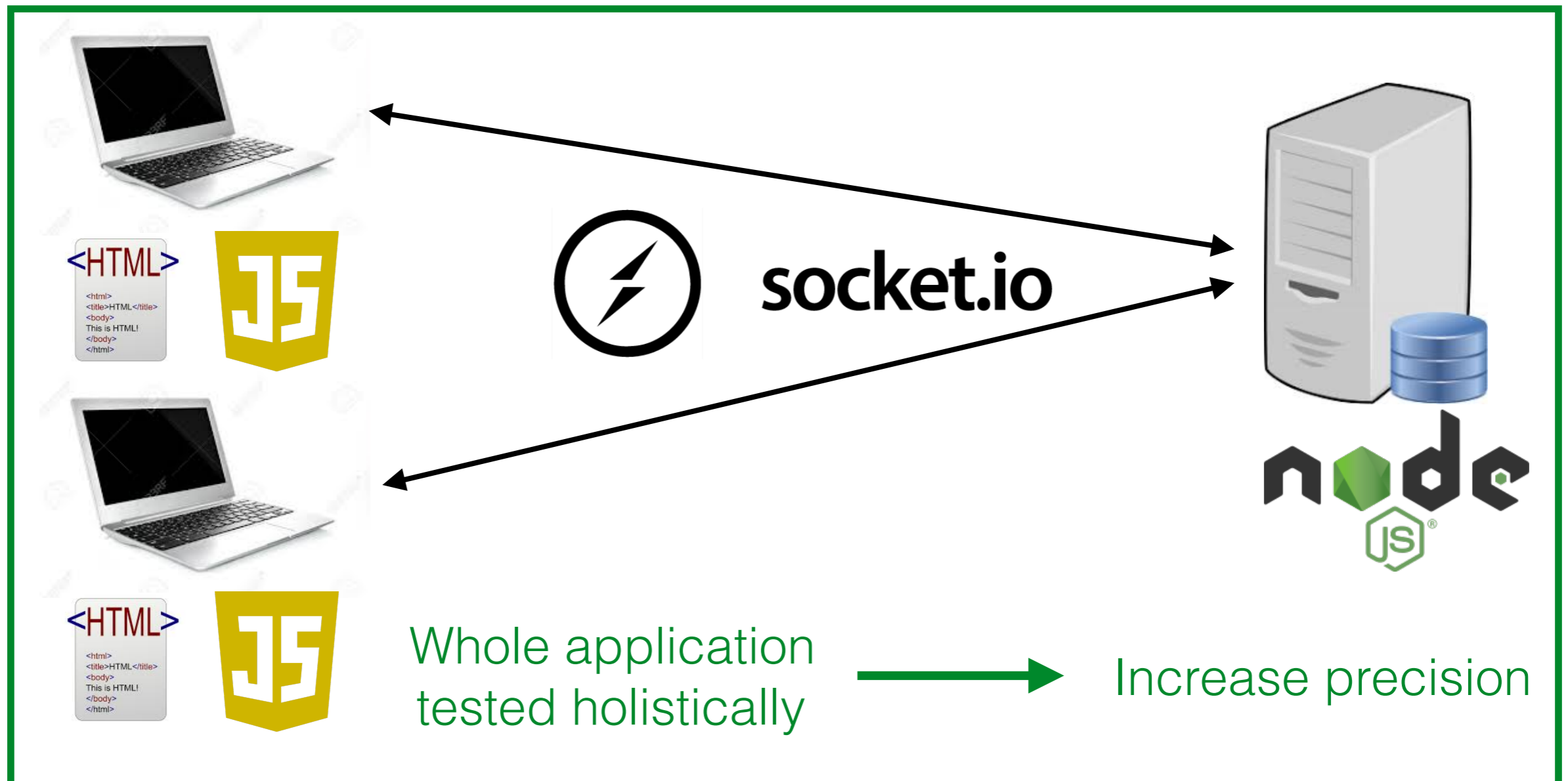


# Full-Stack Applications

Client

**Inter-process testing**

Server



# Intra-process Testing

Client

**Create an account**

Maarten Vandercammen

---

notavalidemailaddress

---

Enter a valid email address

Server

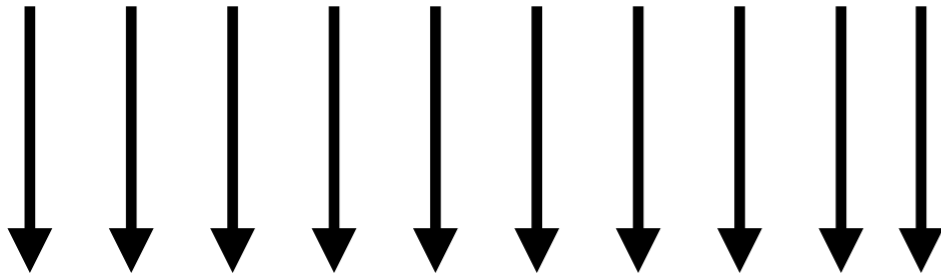
```
if (Regex.isValidEmail(string)
    sendToServer());
else
    display("Enter a valid email
            address");
```

```
if (filter_var($email,
    FILTER_VALIDATE_EMAIL))
    register_account();
else
    throw new Exception();
```

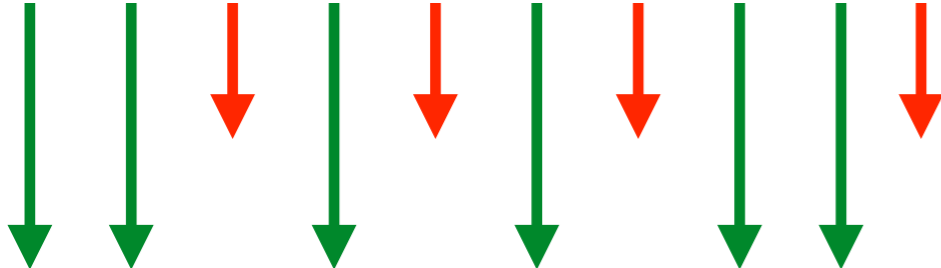
# Intra-process Testing

Client

random input strings

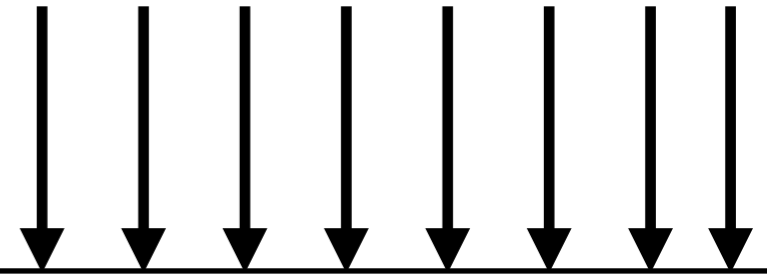


```
if (Regex.isValidEmail(string)
    sendToServer());
else
    display("Enter a valid email
            address");
```

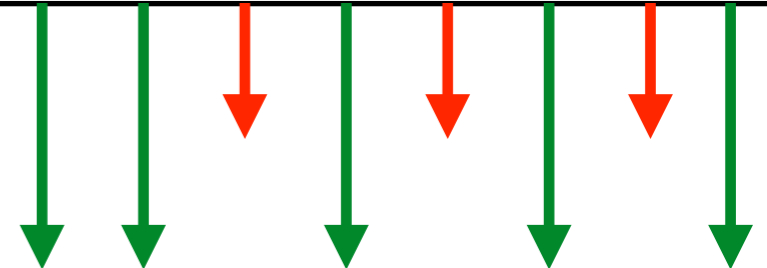


Server

random input strings



```
if (filter_var($email,
    FILTER_VALIDATE_EMAIL))
    register_account();
else
    throw new Exception();
```



Valid strings:  
proceed with testing

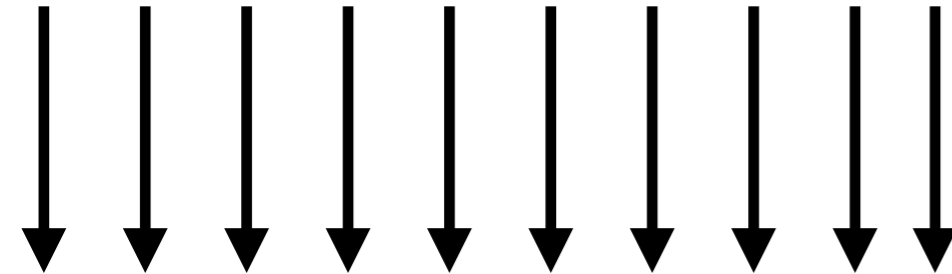
Invalid strings:  
testing aborted early

# Inter-process Testing

Client

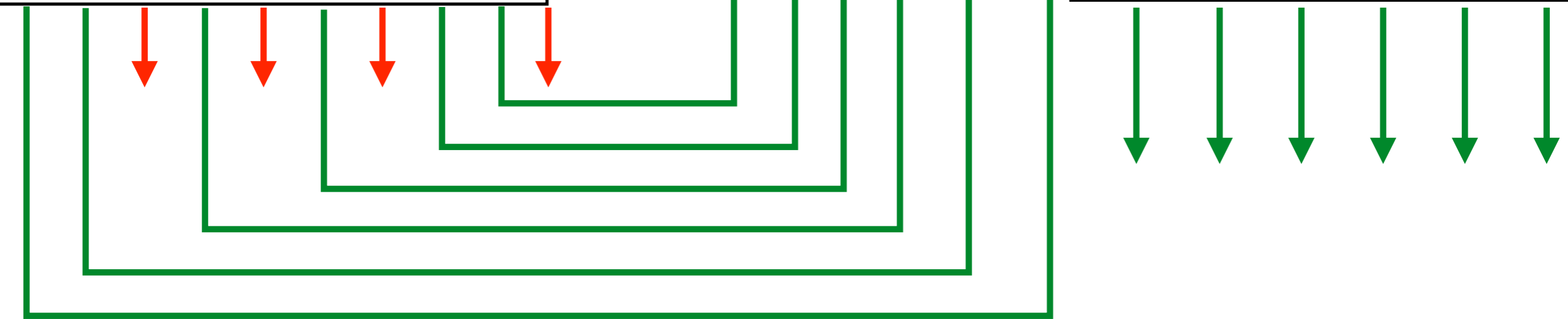
Server

random input strings



```
if (Regex.isValidEmail(string)  
    sendToServer();  
else  
    display("Enter a valid email  
            address");
```

```
if  
    (Regex.isValidEmail(string))  
        registerAccount();  
else  
        throw new Error();
```



# Inter-process Testing

Prototype: **StackFul**

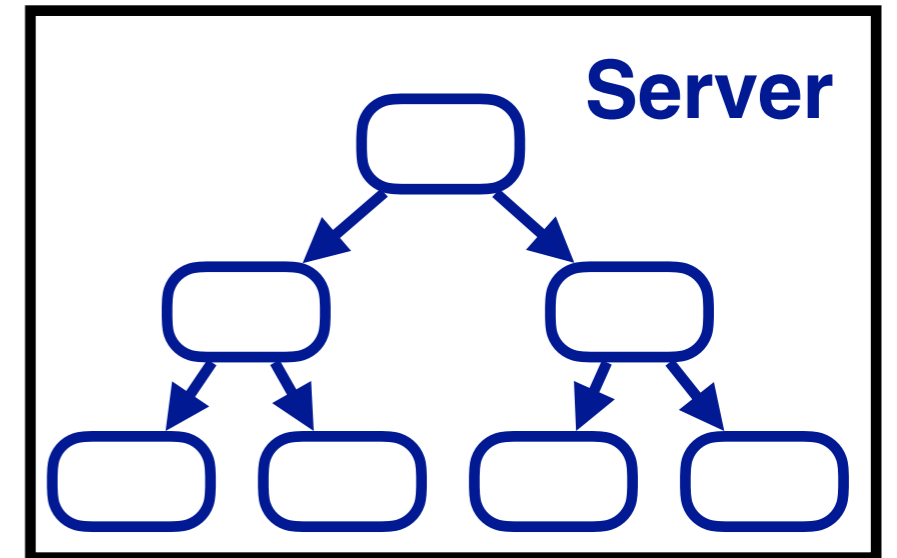
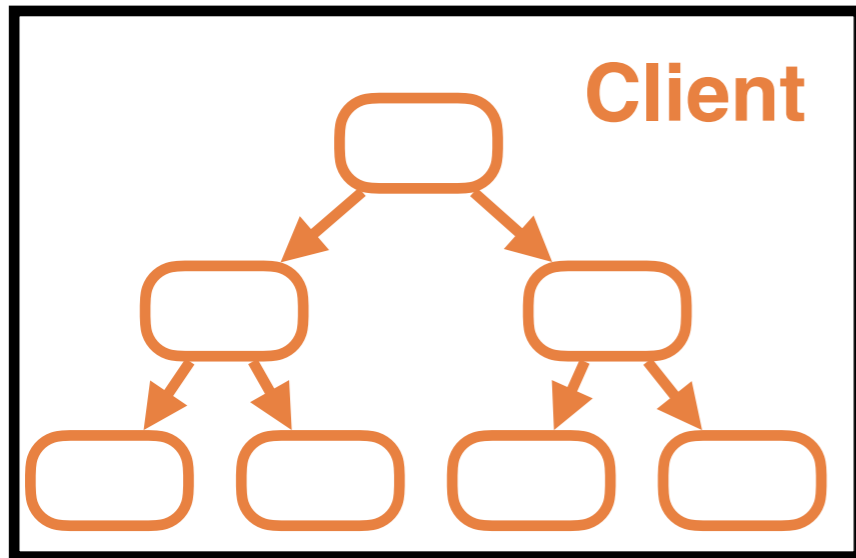
Features:

- + More information on how data flows throughout the entire system
- + Eliminate certain types of false positive errors
- + More practical error reports
- Slower

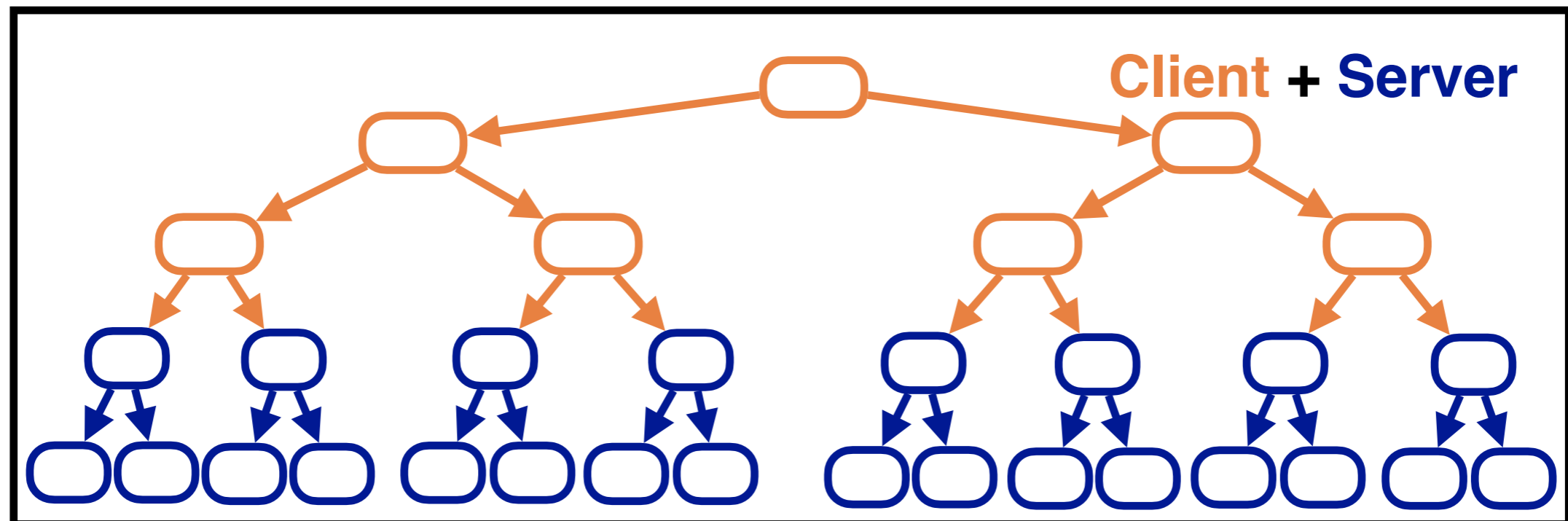
Not intended to **replace** intra-process testing



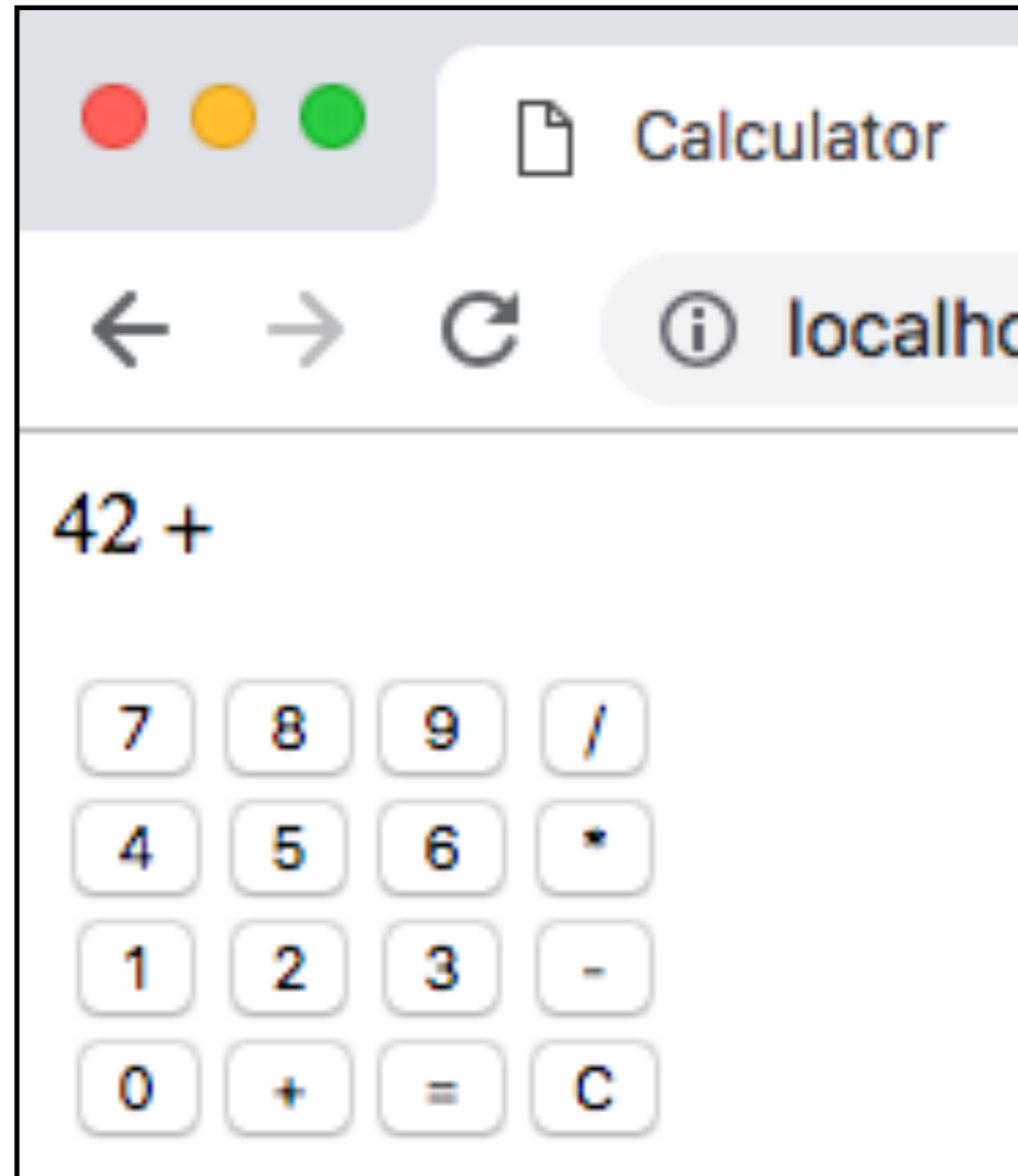
# Inter-process Slowdown



Number of paths exponential in function of branches & events



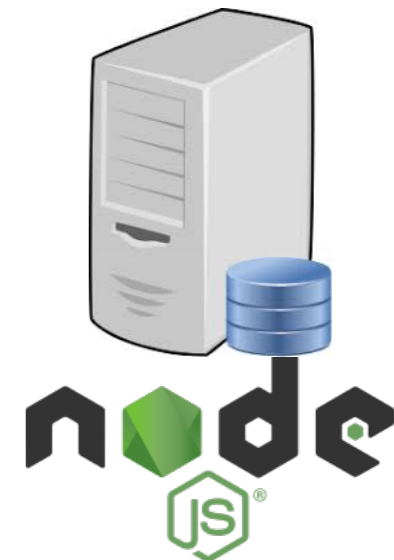
# Motivating Example



# Motivating Example

```
// ... Setting up the server
var ws = new require('ws').Server({ port: 3000 });
ws.on("connection", function(socket) {
  // A new client has connected
  ws.onmessage = function(msg) {
    // Receive input from client
    var left = msg.left, op = msg.op, right = msg.right;
    var result;
    switch (op) {
      case "+": result = left + right; break;
      case "-": result = left - right; break;
      case "*": result = left * right; break;
      case "/":
        if (right === 0) {
          throw new Error("Dividing by zero");
        }
        result = left / right; break;
      default:
        throw new Error("Unknown operator");
    }
    socket.send(result); // Send the result back to the client
  }
}
```

Server



# Error Report

## Intra-process Testing

```
(Server): Tester detected error in file "index.js", at position (22:4)  
ERROR: Dividing by zero
```

# Error Report

## Intra-process Testing

```
(Server): Tester detected error in file "index.js", at position (22:4)  
ERROR: Dividing by zero
```

## Inter-process Testing

```
(Server): Tester detected error in file "index.js", at position (22:4)  
ERROR: Dividing by zero  
Error encountered by triggering the following user events:  
Clicked button "Button1"  
Clicked button "Button/"  
Clicked button "Button0"  
Clicked button "Button="
```

**Step-by-step guide for triggering error anywhere in the application**

# Motivating Example

```
// Connect with the server via a WebSocket
var ws = new WebSocket('ws://localhost:3000');

document.getElementById("0").addEventListener("click",
  function (e) {
    clickDigit(0);
  })
document.getElementById("+").addEventListener("click",
  function (e) {
    clickOperator("+");
  })
document.getElementById("=").addEventListener("click",
  function (e) {
    compute();
  })

var input = {left:0, op:"", right:0};
function compute() {
  if (! isValidExpression(input)) {
    resultElement.innerHTML = "Expression is invalid";
  } else if (input.op === "/" && input.op === 0) {
    resultElement.innerHTML = "Cannot divide by zero";
  } else {
    // Send the expression to the server
    ws.send(input);
  }
}

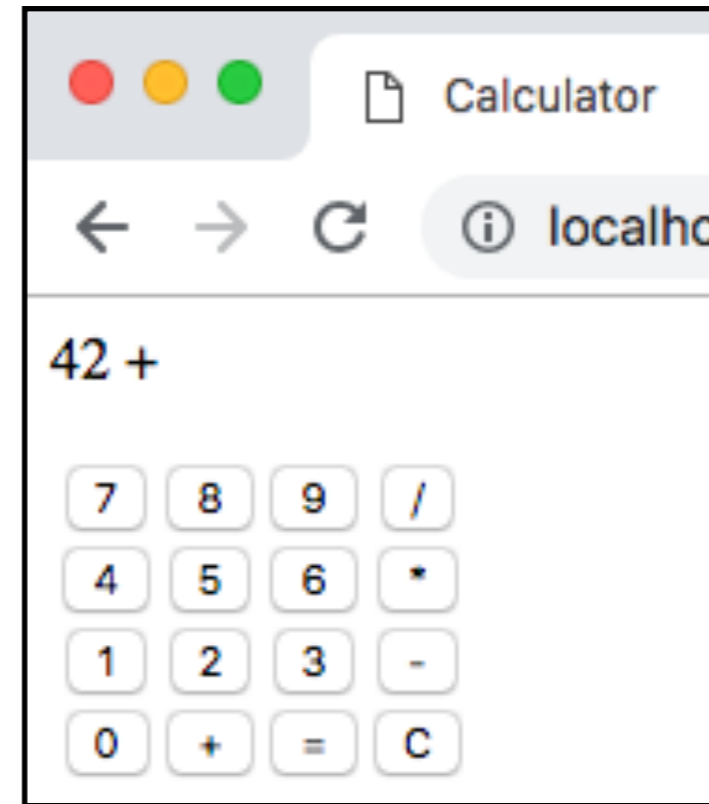
ws.onmessage = function(result) {
  // Receive computation result from server
  resultElement.innerHTML = result
}
```

Client

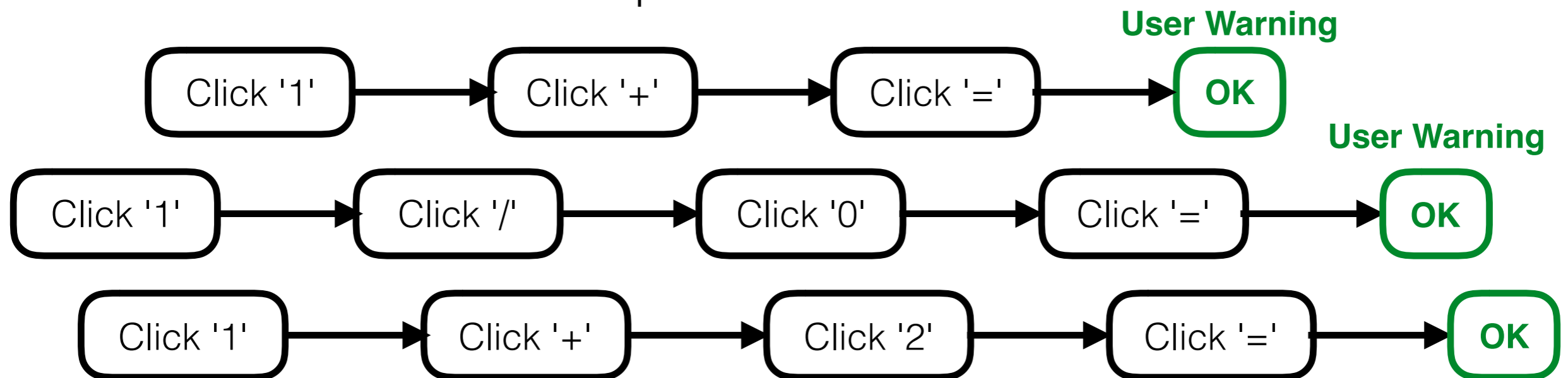


# Traditional Automated Testing

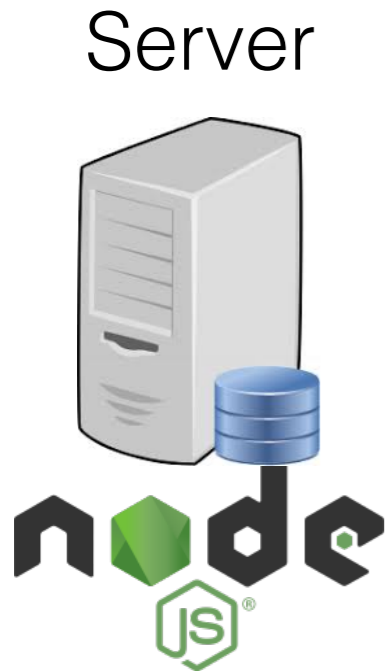
Client



Automatically generate event sequences

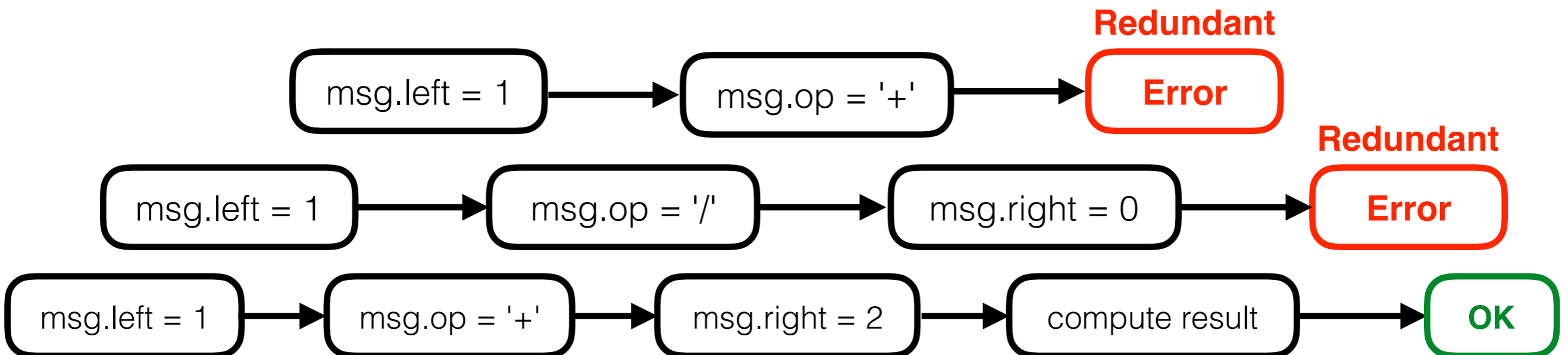


# Traditional Automated Testing



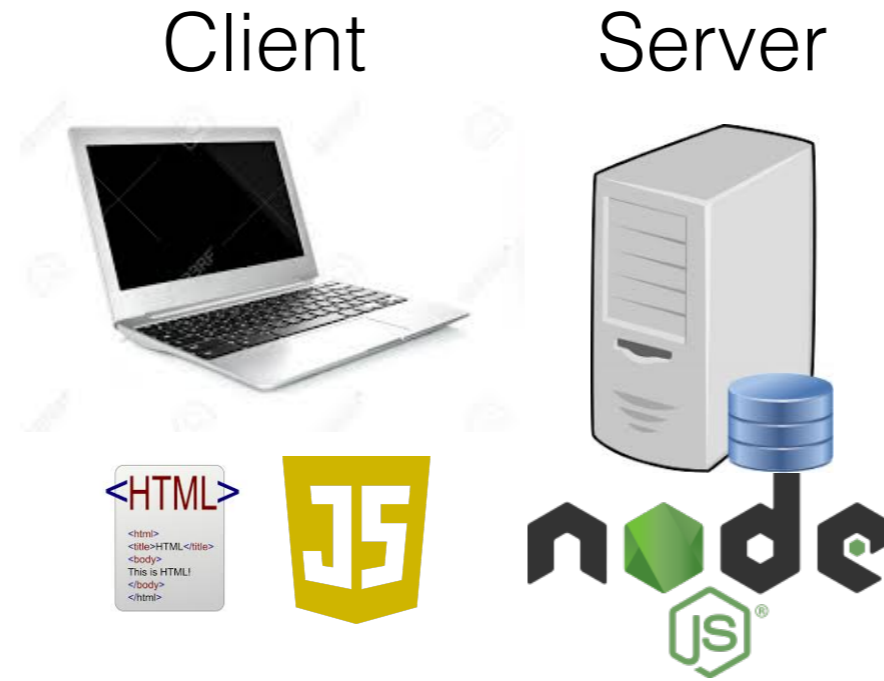
```
ws.onmessage = function(msg) {  
  // Receive input from client  
  var left = msg.left, op = msg.op, right = msg.right;  
  var result;  
  switch (op) {  
    case "+": result = left + right; break;  
    case "-": result = left - right; break;  
    case "*": result = left * right; break;  
    case "/":  
      if (right === 0) {  
        throw new Error("Dividing by zero");  
      }  
      result = left / right; break;  
    default:  
      throw new Error("Unknown operator");  
  }  
}
```

Automatically generate input values for incoming messages

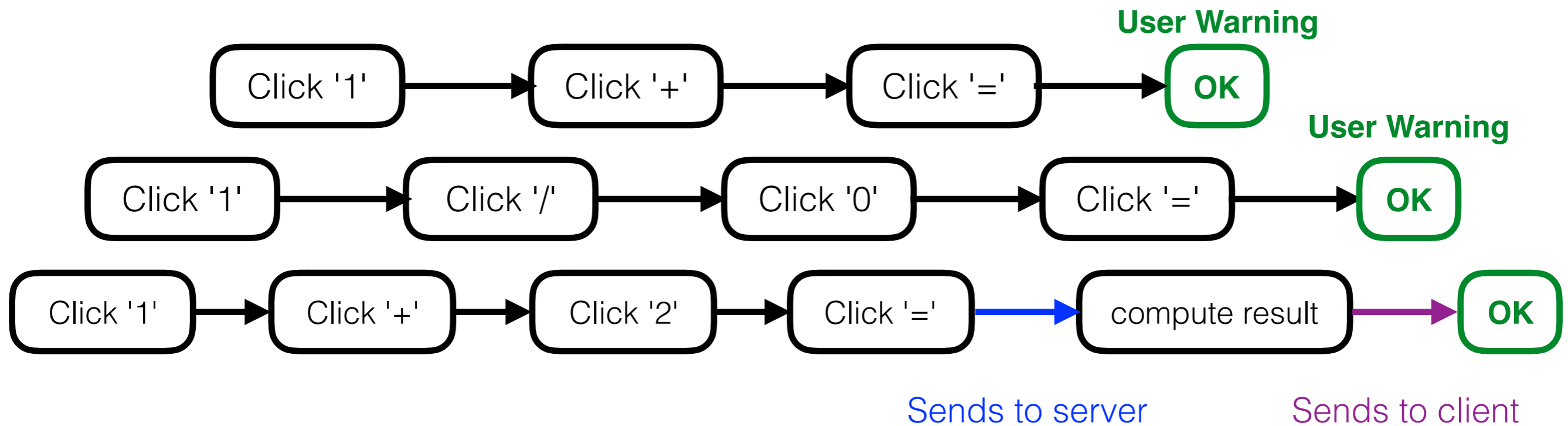




# Inter-process Testing



**No false positive errors**



Implementation

# Implementation

Instrument code via **Aran** to perform regular ("*concrete*") + symbolic execution

```
var x = 1;  
x + 10;  
f(1);
```

Transformed into



```
Aran.declare("x", 1);  
Aran.binary(Aran.read("x", x),  
            "+",  
            Aran.primitive(10));  
Aran.apply("f", [arguments])
```

Symbolic +  
concrete execution

```
Math.randomInt() + 10;
```



```
{ concrete: 42,  
  symbolic: SymArithExp(SymInput(),  
                        "+",  
                        SymInt(10)) }
```

# Implementation

Symbolic execution is **cross-tier**

Client

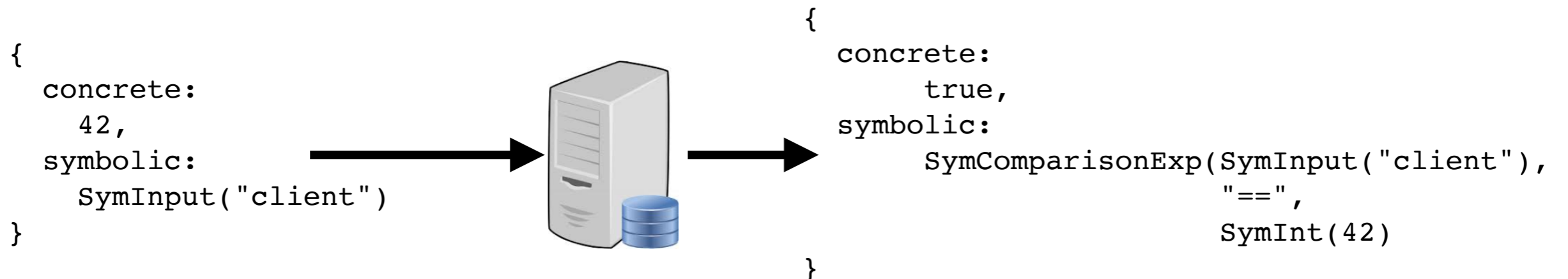
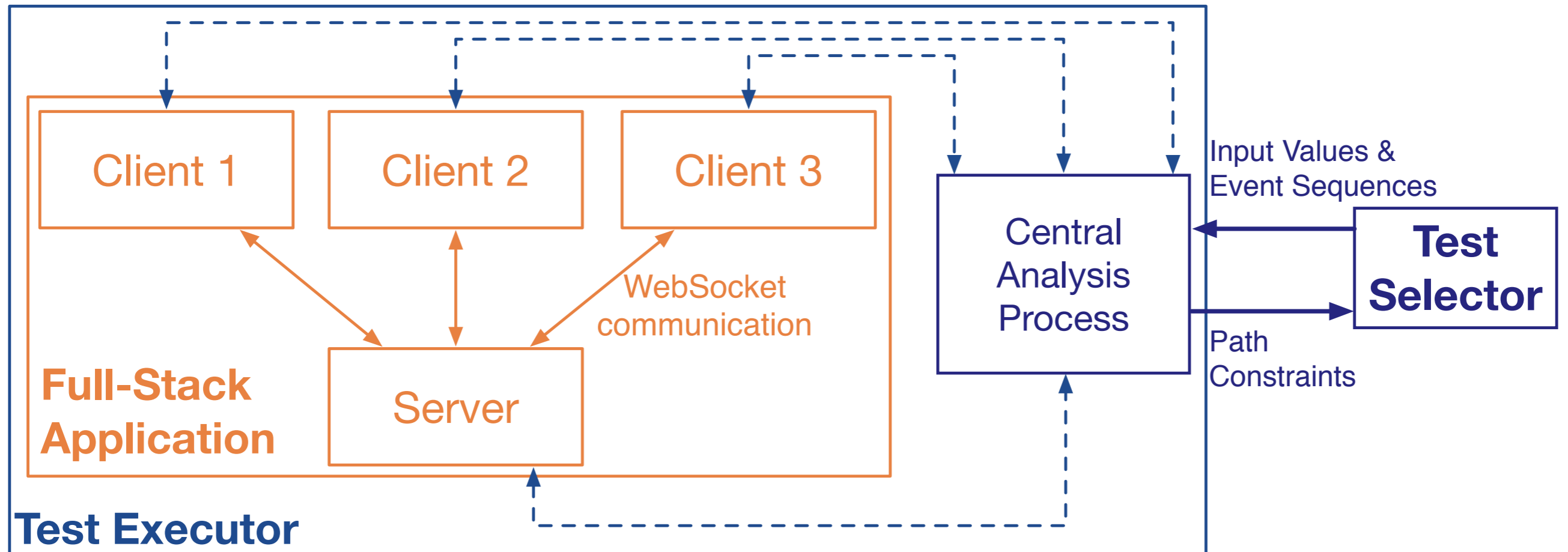
```
var r = Math.randomInt();  
sendToServer(r);
```

Server

```
var clientR = receiveFromClient();  
if (clientR == 42) {  
    doThen();  
} else {  
    doElse();  
}
```

`clientR == 42`  $\longrightarrow$  `{ concrete: true,  
symbolic: SymComparisonExp(SymInput("client"),  
"==",  
SymInt(42) ) }`

# StackFul Architecture



# Summary

